

oneSIS v2.0: Administrator's Manual

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This document is continually being updated.
Refer to <http://onesis.org/docs.php> for the latest documentation.

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1 Introduction

oneSIS is a system for enabling a single root filesystem (ie: '/' on your Linux machine) to be shared by many (even functionally different) machines. It is comprised of a collection of tools to install, configure, and maintain a cluster of diskless machines. It allows read-only NFS (Network File System) root clusters to be deployed and maintained with ease, and enables variations between nodes while still using a single root filesystem.

The root image (or any subset of it) can be deployed to disk, if desired, so that any cluster node can boot from the local disk. Using oneSIS, it is possible to have nodes that use almost any combination of NFS, RAM-based, and local disk for files/directories in the root image.

This document describes some of the techniques oneSIS employs and details all of the configuration directives and helper applications that make up the system. It is written to serve as reference material for the configuration directives and utilities, not as a detailed usage guide. A useful resource detailing specific configuration examples can be found online at oneSIS HOWTO at <http://onesis.org/onesis-HOWTO.php>.

1.1 A primer on diskless booting using NFS root

Although it can handle 'diskful' machines, oneSIS was designed primarily for managing diskless (NFSroot) nodes. Configuring machines to run diskless (to boot and run off the network) is not a new concept. The technique has been available for several years and does not require oneSIS or other similar software. oneSIS enables an administrator to cope easily with the main peculiarity of running diskless: managing a read-only shared root filesystem.

Linux and DHCP enable diskless machines. oneSIS enables desired elements of the root filesystem to 'become' writable and allows functional groups of nodes or individual nodes to use different variations of the root filesystem. For a primer on configuring machines to run diskless, read the NFSroot HOWTO at <http://onesis.org/NFSroot-HOWTO.php>.

1.2 One root filesystem

oneSIS was developed as a system that could essentially be a cluster 'building block' of sorts. It does this by adhering to one simple constraint: the root filesystem of every node should always be **exactly** identical. Every node is an exact mirror of the root image. This property has many desirable benefits in terms of system manageability and scalability.

The root filesystem of every node is bit-for-bit identical whether it resides on a local disk or is mounted via NFS. Functional groups of nodes or individual nodes can be configured to behave differently by using 'linkbacks' to configure themselves at boot-time with symbolic links going to and from a small RAM disk.

For large clusters, diskful mirrors of the image can each NFS export their root filesystem to a reasonable number of 'diskless' nodes so that services such as DHCP, TFTP, and NFS of the

root image can be distributed efficiently to any scale necessary using commodity hardware.

1.3 Centrally configured, centrally maintained

Even with the complex-sounding architecture mentioned above, configuring and maintaining a cluster of any size is remarkably simple. When running NFSroot with a read-only root filesystem, oneSIS is used to configure certain paths to be read-write. These paths can be configured to be either persistent across a reboot or not by directing them to reside on the local disk, on remote mount points, or in RAM.

Managing system services and configuration files to be class-specific or node-specific is the other central role of oneSIS. In addition, oneSIS provides some power wrapper scripts to consolidate different remote power management and console utilities into a single command. These aspects of the cluster's behavior are centrally configured from a single configuration file within each master image.

Typical configurations are usually minimal, but even complex setups are still easy. The behavior of the entire cluster is easily viewable and modifiable with the control being as fine-grained as necessary.

2 Installation

Building a cluster with oneSIS is a straight-forward process. The first step is to get your nodes to boot NFSroot. Once NFS is setup and the infrastructure is in place to send a kernel to every node, any cluster nodes can be booting quickly into a diskless NFSroot environment.

More information on installing and configuring oneSIS can be found in the oneSIS HOWTO at <http://onesis.org/oneSIS-HOWTO.php>.

Any installed linux distribution can be copied and used as the master image for your cluster. Several distributions are currently well-supported. Look in the 'distro-patches' directory in the source tree to see well-supported distributions. See section 4.6 for information on how to port to a new distribution.

Procedure 1 Download and install oneSIS

Download

The latest source can be found at <http://onesis.org>

Install

This will install the oneSIS scripts, perl module, initrd templates, and documentation into the current distribution.

```
# cd oneSIS-2.0rc10
# make install
```

2.1 Dependencies and requirements

Several of the utility programs included with oneSIS are dependent on certain (mostly standard) system utilities being present. Also, certain functionality does need to be configured into the kernel for oneSIS to operate.

The following features should be enabled in the kernel for all components of oneSIS to operate effectively

- **tmpfs** (Virtual memory file system support)
- loopback device support
- **devfs** (/dev file system support) **Note:** only needed with 2.4 kernels

oneSIS uses a **tmpfs** ramdisk for many operations. Support for loopback devices must be enabled to be able to create an initial ramdisk (**initrd**). Also, oneSIS requires either **udev** (with 2.6 kernels) or **devfs** (with 2.4 or 2.6 kernels) to handle the /dev directory. Using **udev** is the preferred method when using kernel version 2.6.

A static /dev can be made to work (ie: **LINKDIR /dev -d**) with limited functionality, but it is not recommended. Depending on what applications you are running you may not even need to use **udev** or **devfs** to handle /dev, but that is also not recommended.

Note: It may be necessary to download and install **udev** or the **devfsd** program depending on your linux distribution.

oneSIS makes use of the following linux utilities, most of which are present in most linux distributions.

- **cpio**
- **sfdisk**
- **mke2fs/tune2fs/e2label**
- **gzip/gunzip**
- **rsync**
- **grub**
- **lilo**

2.2 Preparing the master image

Before any nodes can be booted, a ‘master image’ must be created that will be shared across all nodes of the cluster. A filesystem image, normally an installation of some Linux distribution, must be copied into an NFS-exportable directory to serve as the image of the cluster.

Creating the master image from an installed linux machine is a simple process, although it can take some time to copy such a large volume of data. The **copy-rootfs** script (section 6.3) automates the details of copying a root filesystem from the local machine, or from a remote machine with an ssh daemon running.

After it has been prepared, this master image will serve as the root filesystem for all cluster nodes. Copies are used on diskful nodes, and the image itself is NFS mounted read-only on diskless nodes.

Procedure 2 Create a root image

Method 1: Creating an image from the local machine

This will copy the root filesystem of the local machine into `/var/lib/oneSIS/image`

```
# copy-rootfs -l /var/lib/oneSIS/image
```

Method 2: Creating an image from a remote machine

For a remote machine named **rook**, this will copy the root filesystem of the remote machine into `/var/lib/oneSIS/image`, excluding the remote `/home` directory.

```
# copy-rootfs -r rook -e /home /var/lib/oneSIS/image
```

Note: If it wasn't installed on the remote machine, oneSIS will need to be installed in the image. In the oneSIS source directory, run

```
# cd oneSIS-2.0rc10
```

```
# prefix=/var/lib/oneSIS/image make install
```

Also note: If the local machine and the image use different versions of Perl, it may be necessary to chroot into the image before installing oneSIS. This will ensure that the oneSIS perl module is installed under the right directory in `/usr/lib/perl`.

```
# cp -a oneSIS-2.0rc10 /var/lib/oneSIS/image/usr/local/src
```

```
# chroot /var/lib/oneSIS/image
```

```
# cd /usr/local/src/oneSIS-2.0rc10
```

```
# make install
```

```
# exit
```

Warning: Check `/dev` in the image for existence of device files

If `/dev` of the machine the image was copied from is not static (ie: managed by udev or devfs), it will not get copied over. You may need to manually copy `/dev` into your image. This will be fixed in a future release.

Although diskful machines can mount their local root filesystems in read-write mode, for the sake of uniformity it is preferred that the nodes be treated as if they were diskless and mount the root filesystem read-only, especially if they are intended to serve the image to more diskless nodes. Any necessary filesystem alterations can be made in the master image, and synchronizing diskful nodes with the master image is accomplished easily with the `sync-node` script (section 6.6).

2.2.1 Run mk-sysimage

Once the master image has been created, the `mk-sysimage` script (section 6.1) must be run to prepare the image for use. This script alters the filesystem of the master image so that each node effectively sees a different 'view' of the image.

As described in the ‘Implementation’ section, **mk-sysimage** alters any files listed as a **LINK*** directive to enable the image to serve as the root filesystem for as many nodes with potentially many different functional roles. It will convert the distribution to be used as a read-only root filesystem. As a convenience, it will also remove (backup) any configuration files that try to mount local disk devices or configure network interfaces, or any other configuration files that would create problems for client nodes.

Procedure 3 Run **mk-sysimage** on your image

Define your distribution

Edit `/etc/sysimage.conf` in the image to reflect the linux distribution being used.
Add the appropriate **DISTRO** directive.

Run mk-sysimage

This will prepare the image to be used as a shared root filesystem for many nodes. It may be desirable to run with the `--dryrun` option the first time to see if the distribution patch will apply cleanly. The effects of **mk-sysimage** can always be reverted with the `--revert` option.
`# mk-sysimage /var/lib/oneSIS/image`

3 Booting nodes

When booting, your machine should come up, boot a kernel, and mount a root filesystem. The kernel can come from the network via a mechanism such as PXE or EtherBoot, from a local disk, or even from onboard flash with LinuxBIOS. Methods described here are traditional diskless NFSroot, and booting diskless/diskful/mixed systems with initrd.

3.1 Traditional diskless NFSroot

To boot using the traditional in-kernel NFSroot mechanism, the network interface must be compiled directly into the kernel rather than as a module. The same is also true for NFS client capabilities. Kernel-level autoconfiguration via DHCP is needed, and the ability to have the root file system on NFS (**CONFIG_ROOT_NFS**) must be enabled. Once DHCP is configured, nodes can boot diskless by specifying the following on the kernel command line:

- `root=/dev/nfs ro ip=dhcp`

Booting in this way has the benefit that an initrd doesn’t need to be sent across the network at boot time, and the boot is a little faster.

3.2 Booting diskless/diskful/mixed systems with an initrd

Although not required, using an initrd to bootstrap oneSIS nodes can provide more flexibility than traditional NFSroot methods. The **mk-initrd-oneSIS** script (described in section 6.4) is capable of automatically building an initrd that can be customized for any kind of node, or generalized for an entire cluster of nodes.

Once the `initrd` is created, nodes can boot into diskless/diskful/mixed environments by specifying the `initrd` on the kernel command line:

- `initrd=initrd-2.6.12`

The primary job of the `initrd` is to bring up a network interface, configure the interface via DHCP, set the node's hostname, and mount its root filesystem. Specific kernel modules can be loaded by supplying options to `mk-initrd-oneSIS`.

The root filesystem itself can be mounted via NFS or from a local disk. When a portion of the root filesystem has been deployed on a local disk, the `initrd` can be configured to automatically mount those partitions before pivoting into the root filesystem.

An entire cluster (or any individual node or group within it) can be configured any way you want. The default `initrd` template can also be extended to support almost any conceivable creative boot method.

Note: The standard `mkinitrd` utility can still be used to bootstrap diskful nodes in many scenarios.

3.2.1 Specifying the root filesystem

The logic in the `initrd` allows the root filesystem to be specified a number of different ways. Two methods for setting the root filesystem are:

- Using the `root=` kernel command-line parameter
- Using a `root-path` option in DHCP
Note: Setting the `root-path` option for a node in DHCP will always override any `root=` parameter on the kernel command line.

In either case, the actual root can be specified in three ways:

- NFS root, ie: `192.168.1.1:/var/lib/oneSIS/image,v3,tcp,rsz=8192,wsz=8192`
- Local root specified by disklabel, ie: `LABEL=`
- Local root specified by device, ie: `/dev/hda1`

3.2.2 Creating a new initrd template

The `initrd` template supplied by oneSIS can be used to bootstrap any x86 compatible machine. Similar templates for other architectures may be included in future releases of oneSIS. It is possible to add extra functionality to an existing template to create a new one and still have the functionality and convenience offered by `mk-initrd-oneSIS` for creating new `initrds`.

The initrd templates are compressed `ext2` loopback filesystems that can be decompressed with `gzip` and mounted with `mount -o loop`. If none of the existing logic in the initrd template is changed, `mk-initrd-oneSIS` can use any derived templates to create initrds with added functionality. There is a specific place in the initrd's `linuxrc` script specifically designated for additional logic. Any other creative bootstrapping logic can be added there, without losing existing functionality.

4 Implementation

The root filesystem of every cluster node is bit-for-bit identical, whether it resides on a local disk or is mounted via NFS. To achieve different behavior for each functional role within a cluster, oneSIS uses a technique called a ‘linkback’ that involves creating symbolic links to and from the oneSIS RAM disk at run-time.

4.1 Role abstractions

Clusters commonly consist of groups of many machines that behave the same way. The large majority of nodes are usually used to compute scientific algorithms, run database applications, or provide high availability or failover services for web servers and the like. However, a smaller set of nodes in the cluster usually have auxiliary functions necessary to the operation of the cluster.

A typical cluster may have administration nodes, front-end nodes, login nodes, and nodes dedicated to providing filesystem I/O to the rest of the cluster. For these nodes, it is desirable to have a root filesystem image that is identical to the main ‘compute’ nodes. Although using the same filesystem image for ‘admin’ or ‘IO’ nodes is not required, for example as for ‘compute’ nodes, consistency helps ease administration and reduce the overall complexity of the system.

4.2 Node deviations

The independent behavior of nodes and functional groups of nodes can be configured in several ways. In a cluster, compute nodes may run different services (daemons), have different configuration files, mount different filesystems, and otherwise behave differently from other class of nodes in many ways.

These differences usually require deviations from the master image that configure unique behavior for each class of nodes. The types of deviations are grouped into three main categories: deviation of system services, deviation of files and directories, and deviation in usage of local hard disks (if they exist).

4.3 Utilization of the RAM disk

Most deviations in node behavior result from differences in configuration files in the root filesystem. For example, some nodes may need to mount different filesystems than those listed in the default configuration. Those nodes would require a different configuration in the `/etc/fstab` file.

For any file requiring variations between nodes, oneSIS replaces the file with a symbolic link pointing to its corresponding path in `/ram`. The original file is moved to a file with the same name, but with a `‘.default’` extension.

At boot time, each node determines its role and uses the version of the file that corresponds to that node’s class (see figure 1). Any node not configured to use an alternate file or directory uses the original `‘.default’` file. This technique can be used to achieve different behavior for any node or class of nodes.

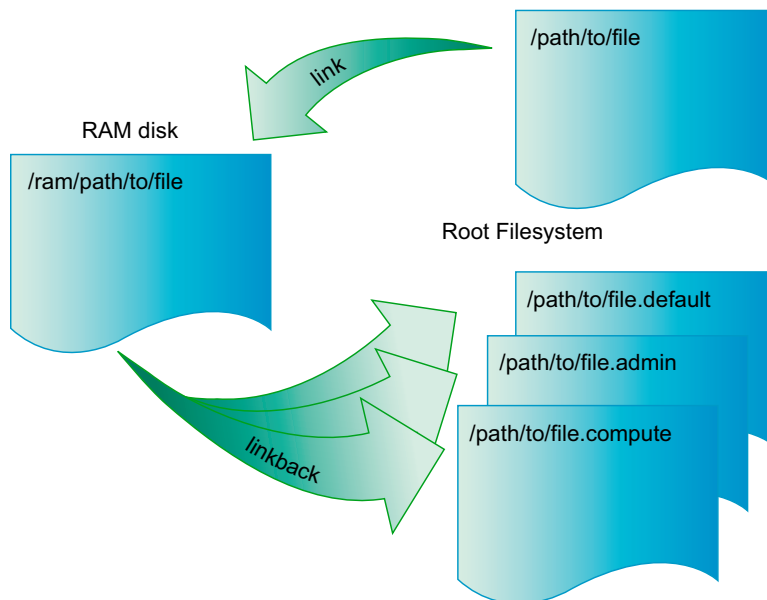


Figure 1: **RAM disk Usage.** Configuration files for each class of node are linked back to at run-time.

4.4 Inherited behavior (node sub-classing)

To further ease the management of node deviations, oneSIS allows subclasses to be defined that inherit all properties of their parent class. For example, `‘compute.infiniband’` and `‘compute.myrinet’` subclasses can be derived from a `‘compute’` class to account for differences in the network hardware used on respective nodes. All `‘compute’` classes behave the same, but `‘compute.myrinet’` classes can be configured to additionally run myrinet specific services.

Subclasses inherit all the behaviors of a parent class, can override those behaviors if desired, and can define any additional behaviors considered necessary. There is no explicit limit on the depth of sub-classing.

4.5 Boot-time configuration

At boot time, a node comes up and determines its hostname, usually in the `initrd` via DHCP. After `/sbin/init` is run, the system runs the primary oneSIS boot-time configuration script, `/sbin/rc.preinit`. The `rc.preinit` script determines which class the node belongs to and builds a RAM disk in `/ram` appropriate for the node.

The oneSIS RAM disk contains all necessary files and directories configured to help the node function as normal without a writable root filesystem. It has all class-specific and node-specific deviations. If a ‘login’ node needs a different `/etc/fstab`, `rc.preinit` creates a `/ram/etc/fstab` symlink that points to `/etc/fstab.login` in the master image, if it exists.

If there is no class-specific version of `/ram/etc/fstab`, that symbolic link will link back to the `/etc/fstab.default` file. This ‘linkback’ process provides flexibility. Any file in the master image can be changed or deleted on a per-class and per-node basis, allowing for fine-grained control of any file in the master image. All deviations in the filesystem are handled similarly.

4.6 Porting to a new distribution

When oneSIS finishes configuring the system, control is passed back to the normal boot scripts provided by the distribution. However, these boot scripts often attempt to do things that do not make sense in a read-only environment. Most of these quirks from the distribution’s boot scripts are harmless, merely cluttering the normally aesthetic boot sequence with garbage, but some can be detrimental.

Commenting out the detrimental lines from the `rc` scripts usually eliminates the errors originating from the distribution’s `rc` scripts. oneSIS does this automatically for several distributions by applying a ‘distribution patch’ against the filesystem.

Currently, oneSIS includes patches for several distributions. Minor changes often are made to a distribution’s `rc` scripts between sub-versions of a distribution release. This requires development of a patch to ‘port’ oneSIS to each version of a distribution.

Creating a patch for a newer version of an already supported distribution is simple. An older patch for the same distribution can be used as a model for the new patch. The primary goal of the patch is to ensure that the root filesystem is not mounted read-write at boot time. The patch also comments some actions in the `rc` scripts that try to write to the root filesystem. This results in a more aesthetic bootup.

At bootup many errors complaining about the 'Read-only file system' may appear on the console. Tracking down the source of these errors and commenting out the offending lines of code is not difficult. However, leaving the script intact and creating configuration directives so that the data is written to the RAM disk instead may be preferable in some cases.

In general, developing a patch for a new version of a distribution can be accomplished with only a few iterations of booting a machine.

5 Configuration

Special directives in the configuration file, `/etc/sysimage.conf` are used to manage cluster node behavior and node classes.

`/etc/sysimage.conf` centrally manages the behavior of every node booting into that image. The directives are few and simple with clear functions. The directives are used to define role abstractions for all the nodes and express the desired behavior of each role.

With the exception of the `NODECLASS*` directives, any directive in the configuration can be overridden by directives further down in the configuration. Additionally, any directive (except for `NODECLASS*` directives) can be limited to apply to only one or more classes of nodes or to individual nodes.

5.1 Specifying the distribution

oneSIS performs some distribution-specific operations. The most notable is the distribution patch, which is usually required to keep a distro's `rc` scripts from causing errors when booting.

Enabling and disabling system services in the default runlevel is also distro-specific, and some distro's may require some minor boot-time initialization tasks.

A directive is included in `/etc/sysimage.conf` to specify the distribution of the master image to enable oneSIS to handle these tasks for different distributions. If the specified distribution is not currently supported, it may be necessary to create a distribution patch as mentioned in section 4.6.

oneSIS will operate even on an unsupported distribution, but some of the distro-specific features described above will not be available. Remember that any `SERVICE` directives in the `/etc/sysimage.conf` file must always be enabled in the default runlevel. The rest of the system will still work as expected.

5.1.1 DISTRO syntax

DISTRO *<name>* [*version*]

Specifies the *name* of the distribution of the master image, and optionally the *version*. Look

in the `distro-patches` directory to see distributions name/version pairs that are currently fully supported.

Note: ‘Dynamic’ distributions such as Debian and Gentoo don’t require a version number. The patch for these distributions will be kept current against the latest version of the `rc` scripts (which usually do not change dramatically).

5.2 Defining node classes (functional roles)

Nodes must be configured to belong to a single class, although that class can be a derived subclass. Class names are completely arbitrary. oneSIS defines the class a node belongs to based solely on the node’s hostname.

Node classes can be defined by perl-style regular expressions or by using a syntax to describe range expressions. A combination of multiple `NODECLASS*` directives can be used to describe a single class. For nodes with more than one matching `NODECLASS*` directive, but different class names, later directives will override earlier ones.

Once a class is defined, the class name can be used in other directives to define behavior specific to that class.

5.2.1 NODECLASS syntax

NODECLASS_MAP *<node>* *<class[.subclass]...>*

Adds the specified *node* to the specified *class*.

NODECLASS_REGEX *<perl_regex>* *<class[.subclass]...>*

Adds all nodes matching the regular expression to the specified *class*. Refer to related perl documentation for the syntax of perl-style regular expressions.

NODECLASS_RANGE *<prefix[RANGE]...suffix>* *<class[.subclass]...>*

— *RANGE* can be of the form *a*[*b*],*x*[*y*], ... , where *a*<*b* and *x*<*y*

— **Note:** A *RANGE* is always enclosed in [] brackets.

Adds all nodes matching the range expression to the specified *class*.

Any occurrence of a numerical range within brackets matches hostnames having digits within that range. For instance the expression `rack[1-4]node[1-32]` would match a host with the name `rack4node12`.

5.3 Creating node sub-classes

Any time a ‘.’ occurs in the name of a class, a subclass is implicitly created. If no `NODECLASS*` directive is present for the parent class, the subclass can still operate. For a cluster of 64 nodes, named `cn1` through `cn64`, if half use gigabit ethernet (`gige`) and the other half use myrinet, classes for each type of interconnect could be subclassed from a common ‘compute’ class as follows:

NODECLASS_REGEX	cn\d+	compute
NODECLASS_RANGE	cn[1-32]	compute.gige
NODECLASS_RANGE	cn[33-64]	compute.myri

5.4 Specifying the RAM disk size

The oneSIS RAM disk often only needs to contain links and several small files. Server logs and similar output can be configured to be sent to log servers or NFS-mounted directories to eliminate the need for persistent local storage.

The default maximum size of the oneSIS RAM disk is 1MB. A larger RAM disk can be created if desired. If any **RAM*** or **LINK*** directives are using the **-d** flag to duplicate files in **/ram**, a larger RAM disk may be necessary.

The RAM disk is first created by **rc.preinit** at boot time, but the **update-node** script can be used to re-size the RAM disk according to the current configuration after a node is booted.

RAMSIZE *<max_size [k|m|g]> [-c class[,class]...] [-n node[,node]...]*

Directs oneSIS to create a RAM disk that can grow to at most *max_size* units. Units can be specified in kilobytes(k), megabytes(m), or gigabytes(g).

- Supplying any *-c* options limits the directive to apply only to the given classes.
- Supplying any *-n* options limits the directive to apply only to the given nodes.

5.5 Configuring RAM disk elements

Any files or directories that should exist in the ramdisk are configured with the **RAM*** and **LINK*** directives. These directives can be used create writable files and directories in the RAM disk, and the **LINK*** directives can be used to essentially make any file or directory in the root filesystem writable by converting it into a link into **/ram**, the oneSIS RAM disk.

The **RAMFILE** directive creates an empty file in the RAM disk, and the **RAMDIR** directive creates an empty directory.

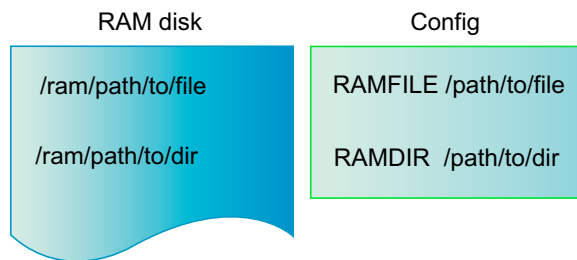


Figure 2: Defining ram-based files with the **RAM*** directives.

The **LINKFILE** directive also creates an empty file in the RAM disk, and the **LINKDIR** directive creates an empty directory. In addition the **LINK*** directives direct the **mk-sysimage** script to alter the corresponding files in the root filesystem to become symlinks to **/ram**.

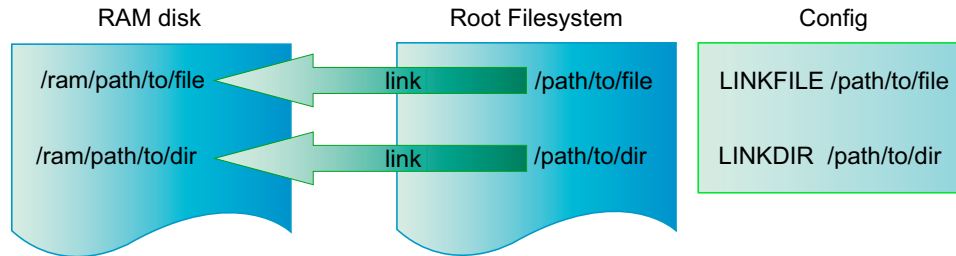


Figure 3: Defining links to ram-based files with the **LINK*** directives.

Both sets of directives have their role. The **mk-sysimage** script creates the necessary links in the master image. **rc.preinit** creates the corresponding files and directories in the **/ram** at boot-time or after **update-node** boots a node.

File permissions and ownership are mirrored from the root image, but can be set explicitly for **RAM*** directives.

5.5.1 Duplicating files into **/ram**

At times having more than just an empty file or directory in **/ram** may be desirable. Larger clusters or performance-sensitive systems may want to duplicate certain system libraries into **/ram** to alleviate the overhead of going to NFS.

Other reasons to have certain files/directories copied into **/ram** are that any **RAM*** or **LINK*** directives can specify the **-d** flag to duplicate the specified files or directories into **/ram**. The maximum size of the ramdisk may need to be adjusted accordingly.

5.5.2 **RAM*** and **LINK*** syntax

RAMDIR <dir> [-d] [-p] [-c class[,class]...] [-n node[,node]...]

— [-m mode] [-u user] [-g group]

Creates a directory in the RAM disk.

— The **-p** option protects the contents of the **/ram** directory from **update-node --clean**.

RAMFILE <file> [-d] [-c class[,class]...] [-n node[,node]...]

— [-m mode] [-u user] [-g group]

Creates a file in the RAM disk.

For both **RAMDIR** and **RAMFILE** directives:

— The **-m** option sets permissions of the specified file or directory.

- The *-u* option sets owner of the specified file or directory.
- The *-g* option sets group of the specified file or directory.

LINKDIR <*dir*> [-d] [-p] [-c *class*[,*class*]...] [-n *node*[,*node*]...]

Creates a directory in the RAM disk, and causes the corresponding directory in the root filesystem to point to the directory in */ram*.

- The *-p* option protects the contents of the */ram* directory from `update-node --clean`.

LINKFILE <*file*> [-d] [-c *class*[,*class*]...] [-n *node*[,*node*]...]

Creates a directory in the RAM disk, and causes the corresponding directory in the root filesystem to point to the file in */ram*.

For **RAMDIR**, **RAMFILE**, **LINKDIR**, **LINKFILE** directives:

- The *-d* option causes the given file/directory to be duplicated in */ram*.
- Supplying any *-c* options limits the directive to apply only to the given classes.
- Supplying any *-n* options limits the directive to apply only to the given nodes.
- Any wildcard syntax consisting of ***, *?*, *[]*, or *{ }* characters can be used to specify multiple files/directories in accordance with the POSIX.2 `glob()` function.

5.6 Using a read-only root filesystem

Using a read-only root filesystem can be tricky at first. Many startup scripts and even some daemons expect to be able to write to the root filesystem, and fail if they cannot.

To solve these kinds of problems, carefully watch the console of a booting node for errors related to a 'Read-only file system'. When these kinds of errors occur, determine which file or directory was trying to be written to and include **LINKDIR** or **LINKFILE** directives in the configuration as appropriate.

As an example, several distributions like to write *.pid* files into */var/run* to keep track of the process IDs of running daemons. At boot time, when these daemons try to start, there will be complaints about a 'Read-only file system' when */var/run* is not writable. One solution for this problem is to add the following directive to the **sysimage.conf** file of the master image:

- **LINKDIR** */var/run*

Don't forget to run **mk-sysimage** on the image after creating any **LINK*** directives. Now when the node boots, it will be able to write to */var/run*, since the directory now effectively lives in */ram*, the oneSIS RAM disk.

Giving a daemon the ability to write to a single file, such as */var/lib/random-seed*, can be handled similarly. Rather than link all of */var/lib* into the RAM disk, link just the needed file:

- **LINKFILE** */var/lib/random-seed -d*

Again, don't forget to run `mk-sysimage` on the image. This file also has the `-d` flag so that the `random-seed` file is seeded instead of empty.

Closely watch the bootup and add any needed directives to the configuration to handle the idiosyncrasies of a read-only root filesystem. On a side note, it also helps to disable most of the unnecessary daemons enabled by default in many distributions.

5.6.1 A quick note about `/etc/mtab`

Some operations do not behave well in a read-only environment. The way in which the `mount` program creates a lockfile for `/etc/mtab` is a prime example: when `mount` attempts to write to `/etc/mtab`, a lockfile is created as `/etc/mtab.pid`, where `pid` is the process ID of the process requesting the lock. This process prohibits a `LINKFILE` directive for `/etc/mtab` from having a writeable `/etc/mtab` live in the RAM disk, since `mount` still tries to create lock files in the read-only `/etc` and fails.

oneSIS gets around this problem by automatically converting `/etc/mtab` to be a symbolic link to `/proc/mounts`. The only negative effect is that userspace tools such as `losetup` and `mount -o loop` do not append entries to `/proc/mounts`, so mounted loopback filesystems do not appear to the system to be mounted. The result is that loopback filesystems can be mounted and unmounted, but the `umount` command does not automatically free the loopback device.

Usually a total of eight loopback filesystems can be mounted and unmounted before `mount` complains: 'mount: could not find any free loop device'. The solution then is to manually detach the device associated with each loop device with `losetup -d /dev/loop0; losetup -d /dev/loop1;`

Alternatively, when `/etc` is deployed on a local disk, and auto-mounted read-write from an `initrd`, oneSIS automatically creates a real `/etc/mtab` to eliminate the problem with loopback mounts. If the local `/etc` is ever mounted read-only again, `/etc/mtab` is again converted to be a symlink to `/proc/mounts`.

Note: This swapping to and from a real `/etc/mtab` only occurs on locally deployed `/etc` directories. The `/etc/mtab` of the master image is always a symlink to `/proc/mounts`.

5.7 Setting up variant system services

oneSIS only needs to handle services that vary between nodes. If a service runs on every node, it should be handled through the distribution's normal mechanisms, for instance `chkconfig` on RedHat systems.

`SERVICE` directives specify which services should run on which classes of nodes. The `mk-sysimage` script verifies that services are configured to start in the default runlevel. When `rc.preinit` runs at boot-time, a linkback is created to the start script if the service is enabled. Otherwise

the linkback is not created and the service does not start because the start script effectively does not exist for that node.

5.7.1 SERVICE syntax

SERVICE <*service*> [-c *class*[,*class*]...] [-n *node*[,*node*]...]

Directs oneSIS to start the named *service*. The name of the service must match the name of its start script in the `/etc/init.d` directory.

- Supplying any `-c` options limits the directive to apply only to the given classes.
- Supplying any `-n` options limits the directive to apply only to the given nodes.

5.8 Using linkbacks

Linkbacks are the primary technique for defining variant configurations between nodes. A linkback causes a file or directory to become a link into the oneSIS RAM disk, which can then point back to a target in the master image based on a node's class or hostname.

A linkback can have several potential targets. The 'CLASS' target causes the linkback to point back to the original filename appended with an extension that is the name of the node class as determined by the `NODECLASS` directives. Similarly, the 'NODE' target causes the final target to point back to the original filename appended with an extension that is the hostname of the node.

A linkback target can also be any arbitrary pathname. This target path will be interpolated to replace any instance of '\$CLASS' and '\$NODE' with the class name and hostname of the node, respectively.

Note: Some files cannot have linkbacks created for them for various reasons. The most notable of these are `/etc/inittab`, `/boot/grub/menu.lst`, `/etc/mtab`, and `/etc/sysimage.conf`.

5.8.1 Forcing a linkback

When oneSIS creates the linkback symlinks at boot time, it normally checks to make sure that the symlink target actually exists in the master image first. If the target does not exist, the linkback ends up pointing back to the `.default` for the specified file.

The linkback can be forced even if the target doesn't exist. Using the `*` syntax before a linkback target will cause the linkback to the target to be created even if the target doesn't exist at boot time.

Since oneSIS creates these links before any other system initialization is done, remote filesystems specified in `/etc/fstab` are not mounted yet. The `*` syntax can be especially useful to point to locations on a network filesystem that hasn't been mounted yet.

5.8.2 Linkbacks with sub-classes

Nodes defined as a subclass of another class will attempt to create a linkback for each parent class if the target exists. If no appropriate targets are found, a linkback to the `‘.default’` file is created.

For example, if a node in the `‘compute.gige’` class has a `‘CLASS’` linkback defined for `/etc/fstab`, oneSIS will attempt to linkback to `/etc/fstab.compute.gige`. If that target doesn’t exist, oneSIS will attempt to linkback to `/etc/fstab.compute`, then finally `/etc/fstab.default`.

5.8.3 The case for hidden linkbacks

In several distributions, it is common for system scripts to try to operate on all files in a directory to accomplish a task. For example, RedHat tries to bring up every interface matching `/etc/sysconfig/network-scripts/ifcfg-*` at boot time.

If a LINKBACK is defined for `/etc/sysconfig/network-scripts/ifcfg-eth0`, the glob above will match all of the linkback targets for that file, including `ifcfg-eth0.default` and all node-specific versions of the file. The system script then tries to bring up the interface several times with potentially different configurations. This creates many problems, which could result in losing all static configurations.

For such cases it is desirable to ‘hide’ (with the LINKBACK `-h` flag) all linkback targets so that the system scripts still function correctly.

When a linkback is hidden, all linkback targets will have a `‘.’` pre-pended to the name, so `ifcfg-eth0.default`, when hidden, will become `.ifcfg-eth0.default`. Remember that all variants of the file also will need to be hidden. If you want a NODE-specific version of `ifcfg-eth0` for `admin1`, the file `.ifcfg-eth0.admin1` needs to be created to hold the configuration.

Note: Hidden LINKBACK directives only apply to CLASS specific and NODE specific linkback targets.

The `mk-sysimage` script transitions the `.default` file between hidden and un-hidden according to the configuration, but it does not alter any other CLASS or NODE specific linkback targets. The administrator must ensure that all of these targets are hidden or un-hidden according to the configuration.

5.8.4 LINKBACK syntax

LINKBACK *<file|dir>* *[*]* *<CLASS|NODE|target>* *[-h]*
————— *[-c class[,class]...] [-n node[,node]...]*

converts a file or directory in the root filesystem to point to its corresponding location in `/ram`. At boot time, the location in `/ram` then points back to a location in the master image

based on the node's class or hostname.

- A `*` star forces the linkback to the specified target even if the target doesn't exist.
- The **CLASS** target causes the linkback to point to the file or directory having an extension that matches the node's class name.
- The **NODE** target causes the linkback to point to the file or directory having an extension that matches the node's hostname.
- Any arbitrary file or directory can be specified as the direct *target* of a linkback. This *target* is interpolated to replace any instance of '**\$CLASS**' with the node's class name, and any instance of '**\$NODE**' with the node's hostname.
- The `-h` option specifies that the linkback target should be 'hidden'. **Note:** Only CLASS and NODE linkbacks use the `-h` option.
- Supplying any `-c` options limits the directive to apply only to the given classes.
- Supplying any `-n` options limits the directive to apply only to the given nodes.

5.9 Management of local disks

On clusters with local disk(s), oneSIS can partition and initialize local hard disks to be swap partitions or **ext2** filesystems at boot time. Support for any other kernel-supported filesystem will be added in a future release.

When detecting disks, oneSIS assigns a number to each disk it finds as determined by the kernel order seen in `/proc/partitions`. This allows the configuration to specify that it wants to use the first disk, for example, rather than requiring a specific device name. oneSIS can detect any disk device that shows up as a normal block device if the appropriate drivers are loaded.

Support for specifying disks explicitly by their device name (or disklabel) will be added in a future release.

Note: For `rc.preinit` or `mk-diskful` to operate on a disk, the driver must already be loaded. This means the disk driver needs to either be compiled directly into the kernel, or the module needs to be loaded from an `initrd`.

5.9.1 Dynamic or static partitions

There are two forms of disk directives, those that dynamically create disk partitions each time at boot time, and those that create permanent locally deployed portions of the master image.

The **DISKMOUNT** and **DISKSWAP** directives cause disk partitions of swap space or **ext2** filesystems to be created at every boot time. These directives are best used for creating filesystems for temporary storage, such as `/tmp`.

Note: Any local disk partitions not deployed as part of the root filesystem that need to retain data across a reboot should be handled normally (ie: with `/etc/fstab`).

5.9.2 DISK* syntax

DISKMOUNT <*disk*> <*size*[%]> <*mountpoint*> [-*c class[,class]...*] [-*n node[,node]...*]

Creates and mounts an **ext2** partition of a specified *size* on the specified *disk*.

— The *mountpoint* parameter specifies where the filesystem should be mounted. The mount-point must be a directory that already exists in the master image.

DISKSWAP <*disk*> <*size*[%]> [-*c class[,class]...*] [-*n node[,node]...*]

Creates and enables a swap partition of a specified *size* on the specified *disk*.

For both DISKMOUNT and DISKSWAP directives:

- The *disk* parameter is a number specifying disk order as seen in `/proc/partitions`.
- The *size* parameter can be either a percentage of the disk to use, or the exact size in megabytes. If *size* is larger than the remaining capacity of *disk*, the remainder of the disk is used.
- Supplying any *-c* options limits the directive to apply only to the given classes.
- Supplying any *-n* options limits the directive to apply only to the given nodes.

For example, to have nodes create a 3GB swap partition on the first local disk and use the rest of the disk for a local `/tmp` directory, use the following directives:

```
DISKSWAP    1    3000
DISKMOUNT   1   100%  /tmp
```

5.9.3 Deploying local portions of the master image

For some machines, having all or part of the root filesystem reside on a local disk may be desirable. This is accomplished by using the **DEPLOYMOUNT** and **DEPLOYSWAP** directives in combination with the **mk-diskful** script. These directives cause oneSIS to create partitions and copy portions of the root filesystem to one or more local disks on a machine.

If a **BOOTLOADER** directive is defined for a node, and the `/boot` directory is deployed on a local disk, the specified bootloader will be installed.

As a convenience, when deploying local partitions, oneSIS creates some links on the local disk to abstract out the actual device names of the boot device and the root device.

`/dev/oneSIS-boot` is created, which points to the actual boot device.

`/dev/oneSIS-root` is created, which points to the actual root device.

These links can be used when configuring **lilo** or **grub** so that the same configuration can be used for all diskful nodes of a heterogeneous cluster without needing to specify the actual device name of the boot or root device.

5.9.4 DEPLOY* syntax

DEPLOYMOUNT <*disk*> <*size*[%]> <*mountpoint*>
_____ [-c *class*[,*class*]...] [-n *node*[,*node*]...]

Directs the `mk-diskful` script to create and mount a filesystem partition of a specified *size* on the specified *disk*, and copy the corresponding directory tree in the master image to that partition.

—The *mountpoint* parameter specifies a directory in the master image that should be mounted as a partition on the local disk of a machine. The mountpoint must be a directory that already exists in the master image.

—The *-l* option causes a disklabel matching the *mountpoint* to be created for the filesystem. This label can be used to auto-mount the filesystem from an `initrd`, or can be used in `/etc/fstab` to refer to the partition without having to specify a block device, ie: `LABEL=`.

DEPLOYSWAP <*disk*> <*size*[%]> [-c *class*[,*class*]...] [-n *node*[,*node*]...]

Directs the `mk-diskful` script to create and enable a swap partition of a specified *size* on the specified *disk*.

For both **DEPLOYMOUNT** and **DEPLOYSWAP** directives:

The *disk* parameter is a number specifying disk order as seen by the kernel.

— The *size* parameter can be either a percentage of the disk to use, or the exact size in megabytes. If *size* is larger than the remaining capacity of *disk*, the remainder of the disk is used.

— Supplying any *-c* options limits the directive to apply only to the given classes.

— Supplying any *-n* options limits the directive to apply only to the given nodes.

5.9.5 A word of caution

In environments with a mix of persistent and non-persistent local disks, it is important to understand and use the **DISK*** directives very carefully.

By default on most Linux systems, device names are not guaranteed to be consistent across a reboot. One must be aware that a failed disk could cause the device ordering to come up inconsistently and potentially cause damage to subsequent local disks. One solution is to use `udev` and configure it to have strong associations between disk devices and their device names.

5.9.6 SYNCDIR syntax

SYNCDIR <*path*> [-c *class*[,*class*]...] [-n *node*[,*node*]...]

— **Note:** This directive is only applicable to diskful nodes.

Specifies the location of the root image to the `sync-node` program. The — *path* is usually an NFS mount of the master image other than `/`, which probably has other filesystems mounted on top of it.

5.9.7 EXCLUDESYNC syntax

EXCLUDESYNC <*path*> [-*c class[,class]...*] [-*n node[,node]...*]

- **Note:** This directive is only applicable to diskful nodes.
- *path* specifies a path that should not be synchronized by the **sync-node** program. Network filesystems are automatically excluded, but locally mounted disks are not.

This is crucial for diskful nodes mounting other filesystems from any storage that appears to the system as a local device. Any attempt to synchronize the mountpoint would synchronize it with the (probably empty) directory in the master image, possibly deleting some data.

Adding an EXCLUDESYNC directive will exclude any file or directory from being synchronized with the master image.

5.9.8 Booting from a local disk

oneSIS supports booting from a local disk using either the **grub** or **lilo** bootloader. Other methods can still be used, but oneSIS does not handle them automatically.

For a bootloader to be installed, a **/boot** directory must be deployed on a local disk. The bootloader is installed onto the disk containing the **/boot** directory. A working configuration for the chosen bootloader is necessary (ie: in **lilo.conf** or **grub.conf**).

It is not necessary to install a bootloader even if the entire root filesystem is on a local disk. Any node capable of network booting can still retrieve its kernel from a network resource such as DHCP and PXELINUX.

Alternatively, NFSroot nodes can create a single **/boot** partition on a local disk, install a bootloader, and load the kernel off the local disk, but still mount the root filesystem accessed via NFS. Loading the kernel from a local disk can help reduce network contention at boot-time when many machines power on all at once.

Many options exist to boot any node or functional group of nodes (locally or from the network) into a root filesystem that is either local, NFS mounted, or a combination of the two. The best scenario depends on the function of the node and the situation.

5.9.9 BOOTLOADER syntax

BOOTLOADER <**grub|lilo**> [-*c class[,class]...*] [-*n node[,node]...*]

Directs the **mk-diskful** script to install a bootloader into the master boot record of a disk.

- Supplying any *-c* options limits the directive to apply only to the given classes.
- Supplying any *-n* options limits the directive to apply only to the given nodes.

5.10 Manually setting a hostname

A substantial dependency of oneSIS is that the node's hostname usually must have already been set when `rc.preinit` runs at boot time. This means that the hostname normally must be set via DHCP or from in an `initrd` prior to running `/sbin/init`.

The hostname can be set by kernel-level autoconfiguration or in an `initrd`. This requires a network resource such as DHCP to supply the hostname, but there is another alternative: if a node reaches `rc.preinit` without having a hostname set, the `MAC_ADDR` directives are consulted. This is often necessary for bringing up stand-alone nodes (ie: the main DHCP server).

Note: The `MAC_ADDR` directive are only used when no hostname is set. They do not override a previously set hostname.

5.10.1 MAC_ADDR syntax

MAC_ADDR *<hostname>* *<mac_address>*

This directive can be used for nodes that do not retrieve their hostname from DHCP in an `initrd`. If a node boots without a hostname set, the MAC address of every network interface is scanned. If the MAC address of any interface matches the *mac_address* of a directive, the node's hostname is set from the directive's corresponding *hostname* parameter.

For this directive to work, any referenced network interface's drivers must have already been loaded. This means the drivers need to be directly compiled into the kernel or loaded from an `initrd`.

5.11 Configuring the power and console interfaces

There are many existing solutions for power management of cluster nodes. Utilities have been written to interface to many power controllers, and vendors often include their own power management utilities with their products.

Every power utility has a different way of representing the set of nodes on which to operate. Similarly, many different methods can be used to access the serial console of all cluster nodes.

oneSIS provides a generalized wrapper interface that can easily tie into any existing power or console management solution. It serves as a common interface for power and console management across all machines, eliminating the need for an admin to remember the particular command and syntax used for power management and console access on each particular group of machines.

The `POWERCMD` directive is a way to quickly describe how a particular power management utility works so that the `pwr` (section 6.7) command can then interface to it. Similarly, the `CONSOLECMD` directive can quickly describe how to access the remote console of any node,

and thereafter the `cons1` (section 6.8) command can be used to access a node's serial console.

5.11.1 POWERCMD syntax

POWERCMD *<function>* [-c *class[,class]...*] [-n *node[,node]...*] *<command>*

- *function* can be one of: ON,OFF,CYCLE,STATUS,LEDON,LEDOFF,LEDSTATUS
- *command* is the command to use to perform the given *function*. Any valid bash command sequence, including pipes/redirects, is acceptable.
- Supplying any *-c* options limits the directive to apply only to the given classes.
- Supplying any *-n* options limits the directive to apply only to the given nodes.

Every *command* must reference the *spec_id* of a SPECFORMAT directive (see section 5.12) by including 'SPEC:*spec_id*' in the appropriate place in the command sequence. The 'SPEC:*spec_id*' text gets replaced with a hostname, or a range, etc., as defined in the SPECFORMAT corresponding to *spec_id*.

A simple *hostname* format may work in most cases, but may not operate as fast as one of the *range* formats. When using the *hostname* or *ipaddr* specformats, *command* is interpolated to replace any instance of '\$NODE' or '\$IP' with the hostname or IP address of the node being operated on, respectively.

5.11.2 CONSOLECMD syntax

CONSOLECMD [-c *class[,class]...*] [-n *node[,node]...*] *<command>*

- *command* is the command to use to connect to a remote console. Any valid bash command sequence, including pipes/redirects, is acceptable.
- Supplying any *-c* options limits the directive to apply only to the given classes.
- Supplying any *-n* options limits the directive to apply only to the given nodes.

Just as with POWERCMD, every *command* must reference the *spec_id* of a SPECFORMAT directive (see section 5.12) by including 'SPEC:*spec_id*' in the appropriate place in the command sequence. The 'SPEC:*spec_id*' text gets replaced with a hostname or a range, etc., as defined in the SPECFORMAT corresponding to *spec_id*.

A simple *hostname* format will work in most cases for remote console operations.

When using the *hostname* or *ipaddr* spec formats, *command* is interpolated to replace any instance of '\$NODE' or '\$IP' with the hostname or IP address of the node being operated on, respectively.

5.12 How to make a SPECFORMAT

oneSIS can interface to almost any conceivable power or console utility by generalizing at the host specification, the single point of commonality that any such utility must have. SPEC-

FORMAT is easy to use and extremely flexible.

For oneSIS to make use of a particular power or console utility, it needs to know the format that the utility uses to represent a single host or a group of hosts. Some power utilities operate on a single hostname. Others can operate in parallel on a range of hostnames. Others don't operate on hostnames at all, instead referencing IP addresses or particular ports on a power controller.

The oneSIS interface for power and console management can be used as long as any mapping exists between the hostname (or IP address) of a node and the resulting parameter that gets passed to the power management utility for that host. The parameter itself could be a hostname, a port, or any other parameter required by the given utility.

The hostname-parameter mapping can be defined directly in the configuration with a SPECFORMAT directive, or can be determined via more cumbersome methods involving combinations of shell commands in the POWERCMD or CONSOLECMD directives.

5.12.1 SPECFORMAT syntax

SPECFORMAT <*spec_id*> <*format*> [NODE:/// | IP:///] [SPEC:///]

— *spec_id* can be any arbitrary single-word identifier.

— *format* must be one of the format names described below.

Every POWERCMD and CONSOLECMD directive must reference exactly one *spec_id* from a SPECFORMAT description. The resulting formats are sent through a POWERCMD *command* and executed by the `pwr` script.

A SPECFORMAT describes the *format* a particular command uses to specify which nodes to operate on. Several *formats* currently exist which can be used to describe a set of nodes.

<i>hostname</i>	The resulting command uses the hostname of each specified node and runs one command for each hostname.
<i>ipaddr</i>	The resulting command uses the IP address of each specified node and runs one command for each IP address.
<i>basic_range</i>	One or more node ranges are constructed. Each range is of the form: <code>prefix[a-b]</code> , where $a < b$. (ie: <code>node[1-32]</code>)
<i>ext_range</i>	One or more node ranges are constructed. Each range is of the form: <code>prefix[a-b,x-y,...]</code> , where $a < b$ and $x < y$. (ie: <code>node[1-4,10-20,25]</code>)

Note: Adding a '+' to the end of any *format* causes that format to be used multiple times in a single command.

Consider the `powerman` utility as an example, which represents a range of nodes as `host[a-b,x-y]`. The *ext_range* format translates a set of hostnames into one or more ranges in the form acceptable to `powerman`.

Formats useful for other utilities can be derived from an existing format and a ‘*SPEC:///*’ translation if needed. The number of formats will never become excessive because the number of ways to represent a set of hosts is limited.

The *hostname* and *ipaddr* formats are both used for commands that operate on a single hostname or IP address. Each hostname or IP address can optionally have a transformation applied to it before applying the given *format*, by using the ‘*NODE:///*’ or ‘*IP:///*’ parameters.

The ‘*SPEC:///*’, ‘*NODE:///*’, and ‘*IP:///*’ translations can be any perl-style pattern replacement expression. Refer to the perl documentation (`man perlop` and `man perlre`) for details on using the *s///* operator.

In addition to normal perl syntax, the right-hand-side (replacement) portion of the translation expression can contain minimal inline perl code blocks within `{ }` brackets. These code blocks can be used to replace patterns in the hostname or IP addresses with values computed from evaluating the inline code expression. This is useful for doing inline math on an IP address, when necessary. The `{...}` code blocks must be kept very simple as they cannot yet contain any spaces.

Similar to the *NODE* and *IP* translations, a final translation can be done on the formatted spec before it gets used in a *pwr* command. Including a ‘*SPEC:///*’ parameter will define the desired translation.

Note: The `--dryrun` option to the *pwr* and *cons1* commands is useful when developing a *SPECFORMAT*, *POWERCMD*, and *CONSOLECMD* directives for an environment. It shows the commands that the current configuration can generate. A working configuration can be arrived upon fairly quickly by iterating through changes in your configuration and using the `--dryrun` option.

5.13 Including extra configuration directives

INCLUDE *<path>*

— *path* is the absolute pathname of a valid oneSIS configuration file.

Directives can be bundled together into groups and included (or removed) all at once by including a single extra config file. All directives from the included config file are applied as if they were inserted into the configuration at the exact point as the *INCLUDE* directive. This can be used to bundle configuration directives for specific scenarios, and then add or remove them all at once.

6 Utility Programs

oneSIS comes with several utility programs to aid in deploying and maintaining a cluster. Among other things, these programs help prepare a master image, make the master image conform to the configuration, update a running node's environment, build an initial ramdisk for bootstrapping cluster nodes, deploy the root filesystem (or portions of it) onto a node's local disk, and synchronize a node with locally deployed portions of the master image.

Most utility programs have usage information that can be seen by running the command with no arguments.

6.1 mk-sysimage

Usage: `mk-sysimage [Option]... <basedir>`

This program prepares a pre-installed linux distribution to be used as a master image for oneSIS cluster nodes.

basedir should be the root of the client's linux image.

Options:

-d,	-dryrun	Preview changes
-r,	-revert	Revert all files and services back to normal
-c,	-config=FILE	Specify alternate configuration file
-p,	-patchfile=FILE	Specify alternate distribution patch
-sp,	-skippatch	Skip distribution patch
-q,	-quiet	Suppress output

The `mk-sysimage` script reads the oneSIS configuration file, `/etc/sysimage.conf`, and alters components of the filesystem for oneSIS to operate correctly. It creates some directories, applies the patch file for the specific distribution (see section 4.6), and performs other helpful tasks.

Several directives in `/etc/sysimage.conf` require altering a file in the image to point to its corresponding location in `/ram`. `mk-sysimage` creates any new symbolic links to `/ram` and the corresponding `.default` files or directories.

`mk-sysimage` automatically restores files in the master image to their original state when they are removed from the configuration. It can also revert the entire filesystem back to its original state with the `--revert` option.

To ensure that configuration changes are reflected in the system image, it is recommended that the `mk-sysimage` script be run after changing any `LINK*` directives in the configuration.

For an image located in `/var/lib/oneSIS/image`, `mk-sysimage` would be run with:

```
# mk-sysimage /var/lib/oneSIS/image
```

Directives can be safely added or removed from the `sysimage.conf` file in any order.

Note: `mk-sysimage` will attempt to patch the target distribution every time it is run. A warning will be displayed unless a patch exists for the distribution or the `--skippatch` option is supplied. This is meant to encourage anyone hacking the `rc` scripts of a new distribution to develop a patch for it and feed that back to the oneSIS community.

Warning: If you manually alter your distribution's `rc` scripts, `mk-sysimage` will fail to apply the distribution patch and display long error messages. If you plan to do this, you can run `mk-sysimage` with the `--skippatch` option so it doesn't try re-patch the distribution.

6.2 update-node

Usage: `update-node [Option]... <-run>`

This script updates all files and directories in `/ram` that have changed in the configuration and starts/stops any services if necessary.

Options:

<code>-r, -run</code>	This argument must be given to run the script
<code>-c, -clean</code>	Removes files/directories in <code>/ram</code> not in the config
<code>-d, -dryrun</code>	Shows updates without making them
<code>-cf, -config=FILE</code>	Specify alternate configuration file
<code>-q, -quiet</code>	Suppress output

The `update-node` script performs a very similar function as the boot-time script, `rc.preinit`. It updates all the files and directories configured in `/etc/sysimage.conf` that reside in the oneSIS RAM disk mounted on `/ram`. It will also resize the RAM disk if necessary.

If any new `RAM*` or `LINK*` directives are added to the configuration, running `update-node` on all nodes will ensure that their RAM disk is consistent with the new configuration.

```
# ssh node1 update-node --run
```

By default, if any directives are removed from the configuration, the corresponding files and directories are NOT deleted from the RAM disk.

To remove files and directories in `/ram` that are no longer specified in the config, the `--clean` option must be given to `update-node`. However, it is recommended to clean files no longer in the config without destroying useful data that may be stored in a `RAMDIR` or `LINKDIR`. To protect such directories from having useful data destroyed by an `'update-node --clean'` operation, a `-p` flag can be added to the configuration directive:

```
LINKDIR /var/lock/subsys -p
```

After protecting such directories, ‘`update-node -r --clean`’ can safely be run on all nodes as often as necessary to clean up the oneSIS RAM disk and keep the nodes consistent with their configuration.

```
# ssh node1 update-node -r -c
```

6.3 copy-rootfs

Usage: `copy-rootfs [Option]... <-l | -r machine> <IMAGE_DIR>`

This program copies an installed linux distribution to a specified location.

IMAGE_DIR is the destination directory for the root image.

Options:

-l, -local	Copy root filesystem from the local machine
-r, -remote=MACHINE	Copy root filesystem from a remote machine
-e, -exclude=DIR	Exclude contents of DIR from being copied
-d, -dryrun	Show local/remote directories that would be copied
-v, -verbose	Verbose output (copies much slower)

The `copy-rootfs` script copies an installed linux distribution into a new location to serve as a new master image for a cluster of nodes. The script recognizes which partitions reside on a local disk, and copies each one over in the correct order without recursively copying itself (for a local copy).

Since `copy-rootfs` attempts to copy any partitions mounted from a local disk, it may copy more than you want or need to be a part of the master image. To prevent this, run `copy-rootfs` with the `--dryrun` option to see a list of what the script intends to do. Any directories that shouldn’t be copied over can be excluded with the `--exclude` option.

When copying the root filesystem from a remote machine, it is easiest if ssh keys are set up such that no password is required to ssh to the machine. If ssh keys are not set up, the script will prompt for a password several times (once for each remote partition being copied, and once to determine remote partitions).

A typical scenario to create a master image may look as follows:

```
# copy-rootfs -l -e /home /var/lib/oneSIS/image
```

This would copy the root filesystem of the local machine into another directory but exclude the contents of the `/home` directory.

6.4 mk-initrd-oneSIS

Usage: `mk-initrd-oneSIS [Option]... <initrd> <kernel-version>`

This program prepares an initrd for bootstrapping oneSIS nodes.

initrd is the pathname of the initial ramdisk to create.

Kernel modules are used for the given *kernel-version*.

Options:

-s,	-size=STRING	Specify size of initrd (default: 4096)
-d,	-scsi	Include <code>scsi_hostadapter</code> modules
-p,	-preload=STRING	Add the specified module (loads before SCSI modules)
-w,	-with=STRING	Add the specified module (loads after SCSI modules)
-v,	-variant=STRING	Specify the class or node variant to use
-t,	-template=FILE	Use the specified initrd template. (default: <code>/usr/share/oneSIS/initrd-dhclient.gz</code>)
-b,	-basedir=DIR	Look for files relative to DIR (default: <code>/</code>)
-f,	-force	Force overwrite of an existing initrd
-nn,	-nonfs	Omit inclusion of NFS modules
-td,	-tempdir=DIR	Use alternate temporary directory instead of <code>/tmp</code>
-q,	-quiet	Suppress output

—— Initrd Behavior Flags ——

-am,	-automount	Auto-mount labeled partitions and swapon swap partitions from the initrd
-rw,	-readwrite=STRING	Auto-mount specified labeled partitions read-write The string 'ALL' will mount all partitions read-write
-nd,	-nodhcp	Don't run a DHCP client from the initrd

An alternate method for booting oneSIS systems is to bootstrap using an initial ramdisk (initrd). By using `mk-initrd-oneSIS`, an initrd can be built that is customized for an entire cluster or for any subset of nodes.

Kernel modules needed for NFS and those specified by any `eth0` aliases in `/etc/modules.conf` are included automatically in the initrd and loaded at boot time. Likewise, any `scsi_hostadapter` alias in `/etc/modules.conf` will cause the corresponding driver to be loaded when the `--scsi` option is given.

Any other modules can be included with command-line arguments. All modules must exist in `/lib/modules/kernel-version` relative to the *basedir*.

For example, to create an initrd for a node running a 2.6.12 kernel with an `e1000` network card and IDE disk support built into the kernel, assuming kernel modules are installed in `/lib/modules/2.6.12`, you would type:


```
# mk-initrd-oneSIS -w e1000 /tftpboot/initrd-2.6.12 2.6.12
```

One initrd template is included with oneSIS that can be configured to perform several varying tasks (described in section 3.2). Others can be derived from this one to perform specialized pre-boot tasks.

Local disk partitions that have been created with `DEPLOYMOUNT`, or `DEPLOYSWAP` directives and the `mk-diskful` script (see section 6.5) can be mounted automatically (or swapped-on) from the initrd.

To automount locally deployed partitions on the system described above:

```
# mk-initrd-oneSIS -w e1000 -am /tftpboot/initrd-2.6.12 2.6.12
```

Any locally deployed partitions can also be mounted read-write. One must be aware that system utilities may write to the filesystem and erase your carefully crafted symlinks to `/ram`, especially in directories like `/var` and `/etc` during a system boot. To automount the locally deployed `/etc` directory read-write:

```
# mk-initrd-oneSIS -w e1000 -am -rw /etc /tftpboot/initrd-2.6.12 2.6.12
```

Other behavior in the initrd can be controlled by supplying options to `mk-initrd-oneSIS`. If any other functionality is needed in the initrd, a new template can be derived from an existing one to provide the extra functionality, as described in section 3.2.2.

Note: `mk-initrd-oneSIS` does not currently look at `/etc/fstab` to determine which local partitions to mount.

6.5 mk-diskful

Usage: `mk-diskful [Option]... -run`

This script will convert an NFSroot node into a diskful node.

Options:

<code>-run</code>	This argument must be given to run the script
<code>-i, -image=DIR</code>	Specify the NFS location of the master image
<code>-e, -exclude=DIR</code>	Exclude DIR from being copied
<code>-r, -reboot</code>	Reboot the node when finished
<code>-d, -dryrun</code>	Show directories that would be copied to each partition
<code>-v, -verbose</code>	Verbose output (copies much slower)
<code>-q, -quiet</code>	Suppress output

Although booting oneSIS nodes with NFS root filesystems is preferred, oneSIS fully supports booting from a local disk, mounting the root filesystem from a local disk, or mounting only

specific directories of the root filesystem from a local disk.

The `mk-diskful` script can be used to deploy portions of the root filesystem onto partitions on a local disk. The script can be run on a node after it is booted into a normal NFS root with no mounted partitions on the target disk. Alternatively, it can be run by calling it as `init` directly from the kernel command line as follows:

```
# init=/sbin/mk-diskful --run -r
```

Proper `DEPLOY*` directives must be listed in the `sysimage.conf` file of the system image to make the desired portions of the root filesystem diskful, and a `BOOTLOADER` directive must be defined if the node should boot from its local disk.

Any portion of a node's root filesystem can be configured to reside on a local disk, so any combination of NFS and local directories in the root filesystem is possible. Nodes having `/boot` on a local disk can be configured to boot a kernel and `initrd` from the disk or may simply continue to boot off the network.

6.6 sync-node

Usage: `sync-node [Option]... <-i image> <directory>...`

Synchronizes a directory on a diskful or partially diskful oneSIS node with the master image.

At least one local *directory* to synchronize must be given.

The *image* parameter is required and must specify the host and remote path of the NFS-exported master image.

Options:

<code>-i, -image=HOST:DIR</code>	Specify the location of the master image
<code>-l, -lilo</code>	Run lilo
<code>-a, -all</code>	Synchronize all local partitions
<code>-e, -exclude=PATTERN</code>	Exclude files matching PATTERN
<code>-d, -dryrun</code>	Preview changes
<code>-q, -quiet</code>	Suppress output

When portions of the root filesystem exist on local disk partitions, it is necessary to synchronize these partitions with the master image as often as necessary. If a change is made to `/etc/passwd`, for instance, all nodes having a local `/etc` partition could be synchronized with:

```
# sync-node /etc
```

Currently, synchronizing only from an NFS-exported directory is supported. Synchronizing via other methods may be added if desired.

Note: Running ‘`sync-node /`’ will synchronize only the partition that `/` resides on. If `/etc` is on another partition, ‘`sync-node /etc`’ would need to be run to synchronize it. To synchronize all local partitions, use ‘`sync-node -a`’.

Warning: Running ‘`sync-node -a`’ will attempt to synchronize all locally mounted partitions. However, if a `/data` directory, for example, is mounting a SAN storage device that appears to the system as a SCSI disk, ‘`sync-node -a`’ will detect that it is local and attempt to synchronize `/data` with the (probably-empty) `/data` directory in the master image, resulting in possible data loss. It is advisable to use EXCLUDESYNC directives as appropriate, and use ‘`sync-node -a`’ with caution around nodes with a SAN.

6.7 pwr

Usage: `pwr` <FUNCTION> <NODESPEC>... [OPTION]...

This program is a wrapper script that calls an external power command (specified in `/etc/sysimage.conf`) to power on/off cluster nodes.

FUNCTION can be one of: *on*, *off*, *cycle*, *status*, *ledon*, *ledoff*, or *ledstatus*

Note: Unambiguous short forms of the functions are also accepted.

NODESPEC can be:

[-h] HOSTNAME

[-r] RANGESPEC (any text with one or more RANGES in brackets)
 a RANGE is of the form `<a-b [,x-y | ,z]...>`, where $a < b$ and $x < y$
 ie: `cn[1-10,15,20-32]` or `su[1,4]cn[1-32]` or `my[1-32]nodes`

-re REGEXP (perl-style regular expression matching hostnames)

-c CLASS (oneSIS class name)

Options:

-h,	-host=HOSTNAME	Operate on hostname
-r,	-range=RANGESPEC	Specify a range of nodes to operate on
-re,	-regexp=REGEXP	Specify a regular expression of nodes to operate on
-c,	-class=CLASS	Specify a class of nodes to operate on
-p,	-parallelism=NUM	Specify the maximum number of parallel commands to run (default: no limit)
-d,	-dryrun	Show command(s) that would be executed
-q,	-quiet	Suppress output

The `pwr` script is a convenient wrapper script supplied to provide a unified interface for handling power management for cluster nodes. It enables the same command to be used on every cluster regardless of the underlying mechanisms for handling node power.

Note: At least one valid SPECFORMAT directive and a POWERCMD for each FUNCTION must be supplied for the `pwr` command to be able to perform that function.

The **pwr** script builds commands that it runs (in parallel) to power on, power off, cycle, or query the power status of a given set of nodes. It can also turn on, turn off, or query the status of a chassis LED (or similar mechanism) if that functionality is available.

To power on nodes named **cn1** through **cn100**:

```
# pwr on cn[1-100]
```

To power off all nodes with hostnames starting with **cn** and ending with **sn**:

```
# pwr off -re cn.*sn
```

To power cycle all nodes belonging to the ‘compute’ class:

```
# pwr c -c compute
```

Several different commands may be being issued under the covers. The actual command that is run is specified in `/etc/sysimage.conf` with a **POWERCMD** directive.

POWERCMD directives for several power management utilities may be included with each oneSIS distribution. For example, to have **pwr** use the **powerman** utility (<http://www.llnl.gov/linux/powerman>), you could add the following line to `/etc/sysimage.conf`:

```
INCLUDE /usr/share/oneSIS/includes/POWERCMD-powerman.oneSIS
```

This includes a list of directives used to interface to **powerman** for power management. The contents of that file look like this:

```
SPECFORMAT powerman_spec ext_range+
POWERCMD ON powerman --on SPEC:powerman_spec
POWERCMD OFF powerman --off SPEC:powerman_spec
POWERCMD CYCLE powerman --cycle SPEC:powerman_spec
POWERCMD STATUS powerman --query SPEC:powerman_spec
```

It is still necessary to configure **powerman** or any other power utility.

6.8 consl

Usage: **consl** <NODESPEC>... [OPTION]...

This program is a wrapper script that calls an external console command (specified in `/etc/sysimage.conf`) to get on a remote node’s console.

NODESPEC can be:

`[-h] HOSTNAME`

`[-r] RANGESPEC` (any text with one or more RANGES in brackets)
a RANGE is of the form `<a-b [,x-y | ,z]...>`, where $a < b$ and $x < y$

ie: `cn[1-10,15,20-32]` or `su[1,4]cn[1-32]` or `my[1-32]nodes`

`-re REGEXP` (perl-style regular expression matching hostnames)

`-c CLASS` (oneSIS class name)

Options:

<code>-h,</code>	<code>-host=HOSTNAME</code>	Operate on hostname
<code>-r,</code>	<code>-range=RANGESPEC</code>	Specify a range of nodes to operate on
<code>-re,</code>	<code>-regexp=REGEXP</code>	Specify a regular expression of nodes to operate on
<code>-c,</code>	<code>-class=CLASS</code>	Specify a class of nodes to operate on
<code>-p,</code>	<code>-parallelism=NUM</code>	Specify the maximum number of parallel commands to run (default: no limit)
<code>-d,</code>	<code>-dryrun</code>	Show command(s) that would be executed
<code>-q,</code>	<code>-quiet</code>	Suppress output

Like `pwr`, `cons1` command is a convenient wrapper supplied to provide a unified interface for accessing the serial console of cluster nodes. Typically, only one serial console is accessed at a time, but if the underlying application supports it (for instance `conman -b`), multiple consoles can be accessed at the same time.

Note: `cons1` requires at least one valid `SPECFORMAT` and `CONSOLECMD` directive in `/etc/sysimage.conf` to operate.

For example, if the cluster is set up such that the serial console of a node named `node1` is accessible by telnetting to `node1-term`, the following configuration could be used in (`/etc/sysimage.conf`):

```
SPECFORMAT spec1 hostname NODE:/$/-term/  
CONSOLECMD telnet SPEC:spec1
```

To clear the screen and print a helpful message before opening each console:

```
CONSOLECMD clear; echo Connecting to $NODE; telnet SPEC:spec1
```

To open each console in a separate window:

```
CONSOLECMD xterm -T $NODE console -e telnet SPEC:spec1
```

Then to connect to the console of `node1`, run:

```
# cons1 node1
```

Or, to connect to several consoles:

```
# cons1 node[1-8]
```

6.9 pxe-config

Usage: `pxe-config <NODESPEC>... <-show|-list|PXE_CONFIG> [OPTION]...`

This will create any necessary symlinks to use the PXE config specified by PXE_CONFIG on the specified nodes.

NODESPEC can be:

`[-h] HOSTNAME`

`[-r] RANGESPEC` (any text with one or more RANGEs in brackets)

a RANGE is of the form `<a-b [,x-y | ,z]...>`, where $a < b$ and $x < y$

ie: `cn[1-10,15,20-32]` or `su[1,4]cn[1-32]` or `my[1-32]nodes`

Options:

- `-l, -list` List available PXE configuration files
- `-s, -show` Show which nodes are using which config file
- `-r, -revert` Revert specified nodes back to the 'default' config
- `-d, -dryrun` Show command(s) that would be executed
- `-q, -quiet` Suppress output

This script is supplied as a convenience for operators using the PXELINUX package for network booting. PXELINUX allows individual nodes to use different configuration files by looking for a file with the hex equivalent of the node's IP address.

`pxe-config` provides a helpful interface to specify individual configuration files for given nodes, list which configuration files are available, and show which nodes are using which configuration.

PXE configuration files are normally kept in a directory like `/tftpboot/pxelinux.cfg`. If you create a PXE configuration file called `/tftpboot/pxelinux.cfg/x86_64/2.6.12` containing your desired PXE configuration, you could direct nodes `node1` through `node100` to use that config with:

```
# pxe-config node[1-100] x86_64/2.6.12
```

6.10 myclass

Usage: `myclass`

This is a very small program that will print the class name of the running node. It can be used to do additional scripting based on the node's class name.

A Configuration Directives

DISTRO *<name>* [*version*]

INCLUDE *<path>*

NODECLASS_MAP *<node>* *<class[.subclass]...>*

NODECLASS_REGEX *<perl_regex>* *<class[.subclass]...>*

NODECLASS_RANGE *<prefix[RANGE]...suffix>* *<class[.subclass]...>*

— *RANGE* can be of the form *a[-b],x[-y]*, ... , where *a<b* and *x<y*

— **Note:** A *RANGE* is always enclosed in [] brackets

SERVICE *<service>* [-c *class[,class]...*] [-n *node[,node]...*]

RAMSIZE *<max_size [k|m|g]>* [-c *class[,class]...*] [-n *node[,node]...*]

RAMDIR *<dir>* [-d] [-p] [-c *class[,class]...*] [-n *node[,node]...*]

— [-m *mode*] [-u *user*] [-g *group*]

RAMFILE *<file>* [-d] [-c *class[,class]...*] [-n *node[,node]...*]

— [-m *mode*] [-u *user*] [-g *group*]

LINKDIR *<dir>* [-d] [-p] [-c *class[,class]...*] [-n *node[,node]...*]

LINKFILE *<file>* [-d] [-c *class[,class]...*] [-n *node[,node]...*]

LINKBACK *<file|dir>* [*] *<CLASS|NODE|target>* [-h] [-c *class[,class]...*] [-n *node[,node]...*]

DISKMOUNT *<disk>* *<size[%]>* *<mointpoint>* [-c *class[,class]...*] [-n *node[,node]...*]

DISKSWAP *<disk>* *<size[%]>* [-c *class[,class]...*] [-n *node[,node]...*]

DEPLOYMOUNT *<disk>* *<size[%]>* *<mointpoint>* [-c *class[,class]...*] [-n *node[,node]...*]

DEPLOYSWAP *<disk>* *<size[%]>* [-c *class[,class]...*] [-n *node[,node]...*]

BOOTLOADER *<grub|lilo>* [-c *class[,class]...*] [-n *node[,node]...*]

SYNCDIR *<path>* [-c *class[,class]...*] [-n *node[,node]...*]

EXCLUDESYNC *<path>* [-c *class[,class]...*] [-n *node[,node]...*]

MAC_ADDR *<hostname>* *<mac_address>*

CONSOLECMD [-c *class*[,*class*]...] [-n *node*[,*node*]...] <*command*>

POWERCMD <*function*> [-c *class*[,*class*]...] [-n *node*[,*node*]...] <*command*>

— *function* can be one of: ON,OFF,CYCLE,STATUS,LEDON,LEDOFF,LEDSTATUS

SPECFORMAT <*spec_id*> <*format*> [NODE:/// | IP:///] [SPEC:///]