

What's in Main

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Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see <http://isabelle.in.tum.de/library/HOL>.

HOL

The basic logic: $x = y$, *True*, *False*, $\neg P$, $P \wedge Q$, $P \vee Q$, $P \rightarrow Q$, $\forall x. P$, $\exists x. P$, $\exists! x. P$, *THE* $x. P$.

undefined :: 'a
default :: 'a

Syntax

$$\begin{array}{lll} x \neq y & \equiv & \neg(x = y) & (\sim=) \\ P \longleftrightarrow Q & \equiv & P = Q \\ \text{if } x \text{ then } y \text{ else } z & \equiv & \text{If } x \text{ } y \text{ } z \\ \text{let } x = e_1 \text{ in } e_2 & \equiv & \text{Let } e_1 \text{ } (\lambda x. \text{ } e_2) \end{array}$$

Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

op \leq :: 'a \Rightarrow 'a \Rightarrow bool (≤)
op $<$:: 'a \Rightarrow 'a \Rightarrow bool
Least :: ('a \Rightarrow bool) \Rightarrow 'a
min :: 'a \Rightarrow 'a \Rightarrow 'a
max :: 'a \Rightarrow 'a \Rightarrow 'a
top :: 'a

```

bot      :: 'a
mono     :: ('a ⇒ 'b) ⇒ bool
strict_mono :: ('a ⇒ 'b) ⇒ bool

```

Syntax

$$\begin{aligned}
x \geq y &\equiv y \leq x & (>=) \\
x > y &\equiv y < x \\
\forall x \leq y. P &\equiv \forall x. x \leq y \longrightarrow P \\
\exists x \leq y. P &\equiv \exists x. x \leq y \wedge P \\
\text{Similarly for } <, \geq \text{ and } > \\
LEAST x. P &\equiv Least (\lambda x. P)
\end{aligned}$$

Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory *Set*).

```

inf :: 'a ⇒ 'a ⇒ 'a
sup :: 'a ⇒ 'a ⇒ 'a
Inf :: 'a set ⇒ 'a
Sup :: 'a set ⇒ 'a

```

Syntax

Available by loading theory *Lattice_Syntax* in directory *Library*.

$$\begin{aligned}
x \sqsubseteq y &\equiv x \leq y \\
x \sqsubset y &\equiv x < y \\
x \sqcap y &\equiv inf x y \\
x \sqcup y &\equiv sup x y \\
\sqcap A &\equiv Inf A \\
\sqcup A &\equiv Sup A \\
\top &\equiv top \\
\perp &\equiv bot
\end{aligned}$$

Set

```

{}      :: 'a set
insert :: 'a ⇒ 'a set ⇒ 'a set
Collect :: ('a ⇒ bool) ⇒ 'a set
op ∈   :: 'a ⇒ 'a set ⇒ bool          (:)
op ∪   :: 'a set ⇒ 'a set ⇒ 'a set    (Un)
op ∩   :: 'a set ⇒ 'a set ⇒ 'a set    (Int)
UNION :: 'a set ⇒ ('a ⇒ 'b set) ⇒ 'b set

```

$INTER :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow 'b \text{ set}$
 $Union :: 'a \text{ set set} \Rightarrow 'a \text{ set}$
 $Inter :: 'a \text{ set set} \Rightarrow 'a \text{ set}$
 $Pow :: 'a \text{ set} \Rightarrow 'a \text{ set set}$
 $UNIV :: 'a \text{ set}$
 $op ' :: ('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow 'b \text{ set}$
 $Ball :: 'a \text{ set} \Rightarrow ('a \Rightarrow \text{bool}) \Rightarrow \text{bool}$
 $Bex :: 'a \text{ set} \Rightarrow ('a \Rightarrow \text{bool}) \Rightarrow \text{bool}$

Syntax

$\{a_1, \dots, a_n\}$	$\equiv insert a_1 (\dots (insert a_n \{\})\dots)$
$a \notin A$	$\equiv \neg(x \in A)$
$A \subseteq B$	$\equiv A \leq B$
$A \subset B$	$\equiv A < B$
$A \supseteq B$	$\equiv B \leq A$
$A \supset B$	$\equiv B < A$
$\{x. P\}$	$\equiv Collect (\lambda x. P)$
$\{t \mid x_1 \dots x_n. P\}$	$\equiv \{v. \exists x_1 \dots x_n. v = t \wedge P\}$
$\bigcup_{x \in I} A$	$\equiv UNION I (\lambda x. A)$ (UN)
$\bigcup x. A$	$\equiv UNION UNIV (\lambda x. A)$
$\bigcap_{x \in I} A$	$\equiv INTER I (\lambda x. A)$ (INT)
$\bigcap x. A$	$\equiv INTER UNIV (\lambda x. A)$
$\forall x \in A. P$	$\equiv Ball A (\lambda x. P)$
$\exists x \in A. P$	$\equiv Bex A (\lambda x. P)$
$range f$	$\equiv f ' UNIV$

Fun

$id :: 'a \Rightarrow 'a$
 $op \circ :: ('a \Rightarrow 'b) \Rightarrow ('c \Rightarrow 'a) \Rightarrow 'c \Rightarrow 'b$ (o)
 $inj_on :: ('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow \text{bool}$
 $inj :: ('a \Rightarrow 'b) \Rightarrow \text{bool}$
 $surj :: ('a \Rightarrow 'b) \Rightarrow \text{bool}$
 $bij :: ('a \Rightarrow 'b) \Rightarrow \text{bool}$
 $bij_betw :: ('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow 'b \text{ set} \Rightarrow \text{bool}$
 $fun_upd :: ('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'a \Rightarrow 'b$

Syntax

$$\begin{aligned}
f(x := y) &\equiv fun_upd f x y \\
f(x_1 := y_1, \dots, x_n := y_n) &\equiv f(x_1 := y_1) \dots (x_n := y_n)
\end{aligned}$$

Hilbert_Choice

Hilbert's selection (ε) operator: *SOME* x . P .

$inv_into :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a$

Syntax

$inv \equiv inv_into \text{ UNIV}$

Fixed Points

Theory: *Inductive*.

Least and greatest fixed points in a complete lattice ' a :

$lfp :: ('a \Rightarrow 'a) \Rightarrow 'a$

$gfp :: ('a \Rightarrow 'a) \Rightarrow 'a$

Note that in particular sets ($'a \Rightarrow \text{bool}$) are complete lattices.

Sum_Type

Type constructor $+$.

$Inl :: 'a \Rightarrow 'a + 'b$

$Inr :: 'a \Rightarrow 'b + 'a$

$op <+> :: 'a \text{ set} \Rightarrow 'b \text{ set} \Rightarrow ('a + 'b) \text{ set}$

Product_Type

Types *unit* and \times .

$() :: \text{unit}$

$Pair :: 'a \Rightarrow 'b \Rightarrow 'a \times 'b$

$fst :: 'a \times 'b \Rightarrow 'a$

$snd :: 'a \times 'b \Rightarrow 'b$

$case_prod :: ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c$

$curry :: ('a \times 'b \Rightarrow 'c) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'c$

$Sigma :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow ('a \times 'b) \text{ set}$

Syntax

$(a, b) \equiv Pair a b$

$\lambda(x, y). t \equiv case_prod (\lambda x y. t)$

$A \times B \equiv Sigma A (\lambda_. B)$

Pairs may be nested. Nesting to the right is printed as a tuple, e.g. (a, b, c) is really $(a, (b, c))$. Pattern matching with pairs and tuples extends to all binders, e.g.

$\forall (x, y) \in A. P, \{(x, y). P\}$, etc.

Relation

<i>converse</i>	:: ($'a \times 'b$) set \Rightarrow ($'b \times 'a$) set
<i>op O</i>	:: ($'a \times 'b$) set \Rightarrow ($'b \times 'c$) set \Rightarrow ($'a \times 'c$) set
<i>op “</i>	:: ($'a \times 'b$) set \Rightarrow $'a$ set \Rightarrow $'b$ set
<i>inv_image</i>	:: ($'a \times 'a$) set \Rightarrow ($'b \Rightarrow 'a$) \Rightarrow ($'b \times 'b$) set
<i>Id_on</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set
<i>Id</i>	:: ($'a \times 'a$) set
<i>Domain</i>	:: ($'a \times 'b$) set \Rightarrow $'a$ set
<i>Range</i>	:: ($'a \times 'b$) set \Rightarrow $'b$ set
<i>Field</i>	:: ($'a \times 'a$) set \Rightarrow $'a$ set
<i>refl_on</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow bool
<i>refl</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>sym</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>antisym</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>trans</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>irrefl</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>total_on</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow bool
<i>total</i>	:: ($'a \times 'a$) set \Rightarrow bool

Syntax

$$r^{-1} \equiv \text{converse } r \quad (\wedge^{-1})$$

Type synonym $'a \text{ rel} = ('a \times 'a)$ set

Equiv_Relations

<i>equiv</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow bool
<i>op //</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow $'a$ set set
<i>congruent</i>	:: ($'a \times 'a$) set \Rightarrow ($'a \Rightarrow 'b$) \Rightarrow bool
<i>congruent2</i>	:: ($'a \times 'a$) set \Rightarrow ($'b \times 'b$) set \Rightarrow ($'a \Rightarrow 'b \Rightarrow 'c$) \Rightarrow bool

Syntax

$$\begin{aligned} f \text{ respects } r &\equiv \text{congruent } r f \\ f \text{ respects2 } r &\equiv \text{congruent2 } r r f \end{aligned}$$

Transitive_Closure

```
rtrancl :: ('a × 'a) set ⇒ ('a × 'a) set
trancl  :: ('a × 'a) set ⇒ ('a × 'a) set
reflcl  :: ('a × 'a) set ⇒ ('a × 'a) set
acyclic :: ('a × 'a) set ⇒ bool
op ^:: ('a × 'a) set ⇒ nat ⇒ ('a × 'a) set
```

Syntax

```
r*   ≡  rtrancl r  (^*)
r+   ≡  trancl r   (^+)
r=   ≡  reflcl r   (^=)
```

Algebra

Theories *Groups*, *Rings*, *Fields* and *Divides* define a large collection of classes describing common algebraic structures from semigroups up to fields. Everything is done in terms of overloaded operators:

```
0      :: 'a
1      :: 'a
op +   :: 'a ⇒ 'a ⇒ 'a
op -   :: 'a ⇒ 'a ⇒ 'a
uminus :: 'a ⇒ 'a           (-)
op *   :: 'a ⇒ 'a ⇒ 'a
inverse :: 'a ⇒ 'a
op div  :: 'a ⇒ 'a ⇒ 'a
abs    :: 'a ⇒ 'a
sgn    :: 'a ⇒ 'a
op dvd  :: 'a ⇒ 'a ⇒ bool
op div  :: 'a ⇒ 'a ⇒ 'a
op mod  :: 'a ⇒ 'a ⇒ 'a
```

Syntax

```
|x|   ≡  abs x
```

Nat

datatype *nat* = 0 | Suc *nat*

```
op +  op -  op *  op ^  op div  op mod  op dvd
op ≤  op <  min   max   Min    Max
of_nat :: nat ⇒ 'a
op ^:: ('a ⇒ 'a) ⇒ nat ⇒ 'a ⇒ 'a
```

Int

Type int

```

op +  op -  uminus  op *  op ^  op div  op mod  op dvd
op ≤  op <  min      max   Min    Max
abs   sgn

nat   :: int ⇒ nat
of_int :: int ⇒ 'a
Z     :: 'a set       (Ints)

```

Syntax

$\text{int} \equiv \text{of_nat}$

Finite_Set

```

finite          :: 'a set ⇒ bool
card            :: 'a set ⇒ nat
Finite_Set.fold :: ('a ⇒ 'b ⇒ 'b) ⇒ 'b ⇒ 'a set ⇒ 'b

```

Groups_Big

```

sum :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b
prod :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b

```

Syntax

```

Σ A      ≡ sum (λx. x) A  (SUM)
Σ x ∈ A. t ≡ sum (λx. t) A
Σ x | P. t ≡ Σ x | P. t
Similarly for Π instead of Σ  (PROD)

```

Wellfounded

```

wf           :: ('a × 'a) set ⇒ bool
Wellfounded.acc :: ('a × 'a) set ⇒ 'a set
measure      :: ('a ⇒ nat) ⇒ ('a × 'a) set
op <*lex*>  :: ('a × 'a) set ⇒ ('b × 'b) set ⇒ (('a × 'b) × 'a × 'b) set
op <*mlex*>  :: ('a ⇒ nat) ⇒ ('a × 'a) set ⇒ ('a × 'a) set
less_than    :: (nat × nat) set
pred_nat     :: (nat × nat) set

```

Set_Interval

```

lessThan          :: 'a ⇒ 'a set
atMost            :: 'a ⇒ 'a set
greaterThan      :: 'a ⇒ 'a set
atLeast           :: 'a ⇒ 'a set
greaterThanLessThan :: 'a ⇒ 'a ⇒ 'a set
atLeastLessThan   :: 'a ⇒ 'a ⇒ 'a set
greaterThanAtMost  :: 'a ⇒ 'a ⇒ 'a set
atLeastAtMost     :: 'a ⇒ 'a ⇒ 'a set

```

Syntax

$\{.. < y\}$	\equiv	$lessThan\ y$
$\{..y\}$	\equiv	$atMost\ y$
$\{x <..\}$	\equiv	$greaterThan\ x$
$\{x..\}$	\equiv	$atLeast\ x$
$\{x <.. < y\}$	\equiv	$greaterThanLessThan\ x\ y$
$\{x.. < y\}$	\equiv	$atLeastLessThan\ x\ y$
$\{x <.. y\}$	\equiv	$greaterThanAtMost\ x\ y$
$\{x..y\}$	\equiv	$atLeastAtMost\ x\ y$
$\bigcup_{i \leq n} A$	\equiv	$\bigcup_{i \in \{..n\}} A$
$\bigcup_{i < n} A$	\equiv	$\bigcup_{i \in \{.. < n\}} A$

Similarly for \cap instead of \cup

$\sum x = a..b. t$	\equiv	$sum(\lambda x. t) \{a..b\}$
$\sum x = a.. < b. t$	\equiv	$sum(\lambda x. t) \{a.. < b\}$
$\sum x \leq b. t$	\equiv	$sum(\lambda x. t) \{..b\}$
$\sum x < b. t$	\equiv	$sum(\lambda x. t) \{.. < b\}$

Similarly for \prod instead of \sum

Power

$op \wedge :: 'a \Rightarrow nat \Rightarrow 'a$

Option

datatype $'a option = None \mid Some\ 'a$

```

the          :: 'a option ⇒ 'a
map_option :: ('a ⇒ 'b) ⇒ 'a option ⇒ 'b option
set_option  :: 'a option ⇒ 'a set
Option.bind :: 'a option ⇒ ('a ⇒ 'b option) ⇒ 'b option

```

List

```

datatype 'a list = [] | op # 'a ('a list)

op @      :: 'a list  $\Rightarrow$  'a list  $\Rightarrow$  'a list
butlast   :: 'a list  $\Rightarrow$  'a list
concat    :: 'a list list  $\Rightarrow$  'a list
distinct   :: 'a list  $\Rightarrow$  bool
drop      :: nat  $\Rightarrow$  'a list  $\Rightarrow$  'a list
dropWhile :: ('a  $\Rightarrow$  bool)  $\Rightarrow$  'a list  $\Rightarrow$  'a list
filter    :: ('a  $\Rightarrow$  bool)  $\Rightarrow$  'a list  $\Rightarrow$  'a list
find      :: ('a  $\Rightarrow$  bool)  $\Rightarrow$  'a list  $\Rightarrow$  'a option
fold      :: ('a  $\Rightarrow$  'b  $\Rightarrow$  'b)  $\Rightarrow$  'a list  $\Rightarrow$  'b  $\Rightarrow$  'b
foldr     :: ('a  $\Rightarrow$  'b  $\Rightarrow$  'b)  $\Rightarrow$  'a list  $\Rightarrow$  'b  $\Rightarrow$  'b
foldl     :: ('a  $\Rightarrow$  'b  $\Rightarrow$  'a)  $\Rightarrow$  'a  $\Rightarrow$  'b list  $\Rightarrow$  'a
hd        :: 'a list  $\Rightarrow$  'a
last      :: 'a list  $\Rightarrow$  'a
length    :: 'a list  $\Rightarrow$  nat
lenlex    :: ('a  $\times$  'a) set  $\Rightarrow$  ('a list  $\times$  'a list) set
lex       :: ('a  $\times$  'a) set  $\Rightarrow$  ('a list  $\times$  'a list) set
lexn      :: ('a  $\times$  'a) set  $\Rightarrow$  nat  $\Rightarrow$  ('a list  $\times$  'a list) set
lexord    :: ('a  $\times$  'a) set  $\Rightarrow$  ('a list  $\times$  'a list) set
listrel   :: ('a  $\times$  'b) set  $\Rightarrow$  ('a list  $\times$  'b list) set
listrel1  :: ('a  $\times$  'a) set  $\Rightarrow$  ('a list  $\times$  'a list) set
lists     :: 'a set  $\Rightarrow$  'a list set
listset   :: 'a set list  $\Rightarrow$  'a list set
sum_list  :: 'a list  $\Rightarrow$  'a
prod_list :: 'a list  $\Rightarrow$  'a
list_all2 :: ('a  $\Rightarrow$  'b  $\Rightarrow$  bool)  $\Rightarrow$  'a list  $\Rightarrow$  'b list  $\Rightarrow$  bool
list_update :: 'a list  $\Rightarrow$  nat  $\Rightarrow$  'a  $\Rightarrow$  'a list
map       :: ('a  $\Rightarrow$  'b)  $\Rightarrow$  'a list  $\Rightarrow$  'b list
measures  :: ('a  $\Rightarrow$  nat) list  $\Rightarrow$  ('a  $\times$  'a) set
op !      :: 'a list  $\Rightarrow$  nat  $\Rightarrow$  'a
remdups   :: 'a list  $\Rightarrow$  'a list
removeAll :: 'a  $\Rightarrow$  'a list  $\Rightarrow$  'a list
remove1   :: 'a  $\Rightarrow$  'a list  $\Rightarrow$  'a list
replicate :: nat  $\Rightarrow$  'a  $\Rightarrow$  'a list
rev       :: 'a list  $\Rightarrow$  'a list
rotate    :: nat  $\Rightarrow$  'a list  $\Rightarrow$  'a list
rotate1   :: 'a list  $\Rightarrow$  'a list
set       :: 'a list  $\Rightarrow$  'a set
sort      :: 'a list  $\Rightarrow$  'a list

```

<i>sorted</i>	$:: 'a list \Rightarrow \text{bool}$
<i>splice</i>	$:: 'a list \Rightarrow 'a list \Rightarrow 'a list$
<i>sublist</i>	$:: 'a list \Rightarrow \text{nat set} \Rightarrow 'a list$
<i>take</i>	$:: \text{nat} \Rightarrow 'a list \Rightarrow 'a list$
<i>takeWhile</i>	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a list \Rightarrow 'a list$
<i>tl</i>	$:: 'a list \Rightarrow 'a list$
<i>upt</i>	$:: \text{nat} \Rightarrow \text{nat} \Rightarrow \text{nat list}$
<i>upto</i>	$:: \text{int} \Rightarrow \text{int} \Rightarrow \text{int list}$
<i>zip</i>	$:: 'a list \Rightarrow 'b list \Rightarrow ('a \times 'b) list$

Syntax

$$\begin{aligned}
[x_1, \dots, x_n] &\equiv x_1 \# \dots \# x_n \# [] \\
[m..<n] &\equiv \text{upt } m \ n \\
[i..j] &\equiv \text{upto } i \ j \\
[e. \ x \leftarrow xs] &\equiv \text{map } (\lambda x. \ e) \ xs \\
[x \leftarrow xs . \ b] &\equiv \text{filter } (\lambda x. \ b) \ xs \\
xs[n := x] &\equiv \text{list_update } xs \ n \ x \\
\sum x \leftarrow xs. \ e &\equiv \text{listsum } (\text{map } (\lambda x. \ e) \ xs)
\end{aligned}$$

List comprehension: $[e. q_1, \dots, q_n]$ where each qualifier q_i is either a generator $\text{pat} \leftarrow e$ or a guard, i.e. boolean expression.

Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

<i>Map.empty</i>	$:: 'a \Rightarrow 'b \text{ option}$
<i>op ++</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow ('a \Rightarrow 'b \text{ option}) \Rightarrow 'a \Rightarrow 'b \text{ option}$
<i>op o_m</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow ('c \Rightarrow 'a \text{ option}) \Rightarrow 'c \Rightarrow 'b \text{ option}$
<i>op ‘</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow 'a \text{ set} \Rightarrow 'a \Rightarrow 'b \text{ option}$
<i>dom</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow 'a \text{ set}$
<i>ran</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow 'b \text{ set}$
<i>op ⊆_m</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow ('a \Rightarrow 'b \text{ option}) \Rightarrow \text{bool}$
<i>map_of</i>	$:: ('a \times 'b) \text{ list} \Rightarrow 'a \Rightarrow 'b \text{ option}$
<i>map_upds</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow 'a \text{ list} \Rightarrow 'b \text{ list} \Rightarrow 'a \Rightarrow 'b \text{ option}$

Syntax

$$\begin{aligned}
\text{Map.empty} &\equiv \text{Map.empty} \\
m(x \mapsto y) &\equiv m(x := \text{Some } y) \\
m(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) &\equiv m(x_1 \mapsto y_1) \dots (x_n \mapsto y_n) \\
[x_1 \mapsto y_1, \dots, x_n \mapsto y_n] &\equiv \text{Map.empty}(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) \\
m(xs \ [\mapsto] \ ys) &\equiv \text{map_upds } m \ xs \ ys
\end{aligned}$$

Infix operators in Main

	Operator	precedence	associativity
Meta-logic	\implies	1	right
	\equiv	2	
Logic	\wedge	35	right
	\vee	30	right
	$\rightarrow, \leftrightarrow$	25	right
	$=, \neq$	50	left
Orderings	$\leq, <, \geq, >$	50	
Sets	$\subseteq, \subset, \supseteq, \supset$	50	
	\in, \notin	50	
	\cap	70	left
	\cup	65	left
Functions and Relations	\circ	55	left
	$'$	90	right
	O	75	right
	$''$	90	right
	$\sim\!\sim$	80	right
Numbers	$+, -$	65	left
	$*, /$	70	left
	div, mod	70	left
	$\hat{}$	80	right
	dvd	50	
Lists	$\#, @$	65	right
	$!$	100	left