

**VIM-PLUGIN  
c-support.vim**  
VERSION 6.0  
**HOT KEYS**

Key mappings for Vim with and without GUI.

Plugin: <http://vim.sourceforge.net>

(i) insert mode, (n) normal mode, (v) visual mode

<b>Help</b>		
\hm	manual for word under cursor	(n,i)
\hp	help (c-support)	(n,i)
<b>Comments</b>		
[n]\cl	end-of-line comment	(n,v,i)
[n]\cj	adjust end-of-line comment	(n,v,i)
\cs	set end-of-line comment column	(n)
[n]\c*	code ⇒ comment /* */	(n,v)
[n]\cc	code ⇒ comment //	(n,v,o)
[n]\co	comment ⇒ code	(n,v,o)
\cfr	frame comment	(n,i)
\cfu	function comment	(n,i)
\cme	method description	(n,i)
\ccl	class description	(n,i)
\cfdi	file description (implementation)	(n,i)
\cfdh	file description (header)	(n,i)
\ccs	C/C++-file sections (tab compl.)	(n,i)
\chs	H-file sections (tab compl.)	(n,i)
\ckc	keyword comment (tab compl.)	(n,i)
\csc	special comment (tab compl.)	(n,i)
\cma	template macros (tab compl.)	(n,i)
\cd	date	(n,v,i)
\ct	date & time	(n,v,i)
[n]\cx	exch. comment style: C ↔ C++	(n,v,i)

<b>Statements</b>			<b>Snippet</b>
\sd	do { } while	(n,v,i)	\nr read code snippet (n,i)
\sf	for	(n,i)	\nv view code snippet (n,v,i)
\sfo	for { }	(n,v,i)	\nw write code snippet (n,v,i)
\si	if	(n,i)	\ne edit code snippet (n,i)
\sif	if { }	(n,v,i)	[n]\nf pick up function prototype (n,v,i)
\sie	if else	(n,v,i)	[n]\np (n,v,i)
\sife	if { } else { }	(n,v,i)	[n]\nm pick up method prototype (n,v,i)
\se	else { }	(n,v,i)	\ni insert prototype(s) (n,i)
\sw	while	(n,i)	\nc clear prototype(s) (n,i)
\swh	while { }	(n,v,i)	\ns show prototype(s) (n,i)
\ss	switch	(n,v,i)	\ntl edit local templates (n,i)
\sc	case	(n,i)	\ntr reread the templates (n,i)
\sb	{ }	(n,v,i)	\njt insert jump tag (n,i)
<b>Preprocessor</b>			<b>Idioms</b>
\pih	include Std. Lib. header	(n,i)	\if function (n,v,i)
\pg	#include<...> (global)	(n,i)	\isf static function (n,v,i)
\pl	#include"..." (local)	(n,i)	\im main() (n,v,i)
\pd	#define	(n,i)	\ie enum + typedef (n,v,i)
\pu	#undef	(n,i)	\is struct + typedef (n,v,i)
\pif	#if #endif	(n,v,i)	\iu union + typedef (n,v,i)
\pie	#if #else #endif	(n,v,i)	\ipr printf() (n,i)
\pid	#ifdef #else #endif	(n,v,i)	\isc scanf() (n,i)
\pin	#ifndef #else #endif	(n,v,i)	\ica p=malloc() (n,i)
\pind	#ifndef #def #endif	(n,v,i)	\ima p=malloc() (n,i)
\pe	#error	(n,i)	\ire p=realloc() (n,i)
\pli	#line	(n,i)	\isi sizeof() (n,v,i)
\pp	#pragma	(n,i)	\ias assert() (n,v,i)
\pw	#warning	(n,i)	\ii open input file (n,v,i)
\pi0	#if 0 #endif	(n,v,i)	\io open output file (n,v,i)
\pr0	remove #if 0 #endif	(n,i)	\ifsc fscanf (n,i)
			\ifpr fprintf (n,i)
[n]\i0	for( x=0; x<n; x+=1 )	(n,v,i)	
[n]\in	for( x=n-1; x>=0; x-=1 )	(n,v,i)	

C++		
\+ih	#include C++ Std. Lib. header	(n,i)
\+ich	#include C Std. Lib. header	(n,i)
\+om	output manipulators	(n,i)
\+fb	ios flagbits	(n,i)
\+c	class	(n,i)
\+cn	class (using new)	(n,i)
\+tc	template class	(n,i)
\+tcn	template class (using new)	(n,i)
\+ec	error class	(n,i)
\+tf	template function	(n,i)
\+tr	try ...catch	(n,v,i)
\+ca	catch	(n,v,i)
\+caa	catch(...)	(n,v,i)
\+ex	extern "C" { }	(n,v,i)
\+oif	open input file	(n,v,i)
\+oof	open output file	(n,v,i)
\+uns	using namespace std;	(n,v,i)
\+un	using namespace xxx;	(n,v,i)
\+unb	namespace xxx { }	(n,v,i)
\+na	namespace alias	(n,v,i)
\+rt	RTTI	(n,v,i)
\+ic	class implementation	(n,i)
\+icn	class (using new) implementation	(n,i)
\+im	method implementation	(n,i)
\+ia	accessor implementation	(n,i)
\+itc	template class implementation	(n,i)
\+itcn	template class (using new) impl.	(n,i)
\+itm	template method implementation	(n,i)
\+ita	template accessor implementation	(n,i)
\+ioi	operator >>	(n,i)
\+ioo	operator <<	(n,i)

Run		
\rc	save and compile	(n,i)
\rl	link	(n,i)
\rr	run	(n,i)
\ra	set command line arguments	(n,i)
\rm	run make <sup>1</sup>	(n,i)
\rmc	run make clean <sup>1</sup>	(n,i)
\rcm	choose a makefile <sup>1</sup>	(n,i)
\rme	executable to run <sup>1</sup>	(n,i)
\rma	cmd. line arg. for make <sup>1</sup>	(n,i)
\rp	run splint <sup>2</sup>	(n,i)
\rpa	cmd. line arg. for splint	(n,i)
\rcc	run cppcheck <sup>3</sup>	(n,i)
\rccs	severity for cppcheck	(n,i)
\rk	run CodeCheck <sup>4</sup>	(n,i)
\rka	cmd. line arg. for CodeCheck	(n,i)
\ri	run indent	(n,i)
[n]\rh	hardcopy buffer	(n,i,v)
\rs	show plugin settings	(n,i)
\rx	set xterm size (n,i, only Unix & GUI)	
\ro	change output destination	(n,i)

#### Additional Mappings<sup>5</sup>

typing	expansion	
/*	/* */	(i)
/*	/* [ (multiline) marked text ] */	(v)
/*<CR>	/* *   */	(i)
{<CR>	{   }	(i)
{<CR>	{ [ (multiline) marked text ] }	(v)

<sup>1</sup> also working for filetype make

<sup>2</sup> [www.splint.org](http://www.splint.org)

<sup>3</sup> [cppcheck.sourceforge.net](http://cppcheck.sourceforge.net)

<sup>4</sup> CodeCheck™ is a product of Abraxas Software, Inc.

<sup>5</sup> defined in ~/ftpplugin/c.vim